WARNING: TO PREVENT FIRE OR SHOCK HAZARD, DO NOT EXPOSE THIS PRODUCT TO RAIN OR MOISTURE. THE UNIT MUST NOT BE EXPOSED TO DRIPPING OR SPLASHING. DO NOT PLACE OBJECTS FILLED WITH LIQUIDS, SUCH AS VASES, ON THE UNIT.

CAUTION: TO PREVENT ELECTRICAL SHOCK, THIS EQUIPMENT REQUIRES A GROUNDING CONDUCTOR IN THE LINE CORD. THE LINE CORD PROVIDED WITH THE EQUIPMENT IS ACCEPTABLE FOR USE WITH NEMA STYLE 5-15R AC RECEPTACLE SUPPLYING NOMINAL 120 VOLTS. DO NOT CONNECT THE PLUG INTO AN EXTENSION CORD, RECEPTACLE, OR OTHER OUTLET UNLESS THE PLUG CAN BE FULLY INSERTED WITH NO PART OF THE BLADES EXPOSED.

CAUTION: TO ENSURE REGULATORY AND SAFETY COMPLIANCE, USE ONLY THE PROVIDED POWER AND INTERFACE CABLES.

CAUTION: DO NOT OPEN THE UNIT. DO NOT PERFORM ANY SERVICING OTHER THAN THAT CONTAINED IN THE INSTALLATION AND TROUBLESHOOTING INSTRUCTIONS. REFER ALL SERVICING TO QUALIFIED SERVICE PERSONNEL.

CAUTION: CHANGES AND MODIFICATIONS NOT EXPRESSLY APPROVED BY MOTOROLA FOR COMPLIANCE COULD VOID USER'S AUTHORITY TO OPERATE THE EQUIPMENT.

CAUTION: Exposure to Radio Frequency Radiation. To comply with the FCC RF exposure compliance requirements, the separation distance between the antenna and any person's body (including hands, wrists, feet and ankles) must be at least 20 cm (8 inches).

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device must be installed and used in strict accordance with the manufacturer's instructions as described in the user documentation that comes with the product.

Postpone cable modem installation until there is no risk of thunderstorm or lightning activity in the area.

Do not overload outlets or extension cords, as this can result in a risk of fire or electric shock. Overloaded AC outlets, extension cords, frayed power cords, damaged or cracked wire insulation, and broken plugs are dangerous. They may result in a shock or fire hazard.

Route power supply cords so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords where they are attached to plugs and convenience receptacles, and examine the point where they exit from the product.

Place this equipment in a location that is close enough to an electrical outlet to accommodate the length of the power cord.
Place this equipment on a stable surface.

Be sure that the outside cable system is grounded, so as to provide some protection against voltage surges and built-up static charges. Article 820-20 of the NEC (Section 54, Part I of the Canadian Electrical Code) provides guidelines for proper grounding and, in particular, specifies the CATV cable ground shall be connected in the grounding system of the building, as close to the point of cable entry as practical.

When using this device, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

- Read all of the instructions (listed here and/or in the user manual) before you operate this equipment. Give particular attention to all safety precautions. Retain the instructions for future reference.

- Comply with all warning and caution statements in the instructions. Observe all warning and caution symbols that are affixed to this equipment.

- Comply with all instructions that accompany this equipment.

- Avoid using this product during an electrical storm. There may be a risk of electric shock from lightning. For added protection for this product during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet, and disconnect the cable system. This will prevent damage to the product due to lightning and power surges.

- Avoid damaging the cable modem with static by touching the coaxial cable when it is attached to the earth grounded coaxial cable TV wall outlet.

- Always first touch the coaxial cable connector on the cable modem when disconnecting or re-connecting USB or Ethernet cable from the cable modem or the user’s PC.

- Operate this product only from the type of power source indicated on the product’s marking label. If you are not sure of the type of power supplied to your home, consult your dealer or local power company.

- Upon completion of any service or repairs to this products, ask the service technician to perform safety checks to determine that the product is in safe operating condition.

It is recommended that the customer install an AC surge protector in the AC outlet to which this device is connected. This is to avoid damaging the equipment by local lightning strikes and other electrical surges.

Different types of cord sets may be used for connections to the main supply circuit. Use only a main line cord that complies with all applicable product safety requirements of the country of use.

Installation of this product must be in accordance with national wiring codes.

Place unit to allow for easy access when disconnecting the power cord/adapter of the device from the AC wall outlet.

Wipe the unit with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the unit or use forced air to remove dust.

This product was qualified under test conditions that included the use of the supplied cables between system components. To be in compliance with regulations, the user must use these cables and install them properly. Connect the unit to a grounding type AC wall outlet (100-240 V AC) using the standard power cord/adapter as supplied with the unit.

Do not cover the device, or block the airflow to the device with any other objects. Keep the device away from excessive heat and humidity and keep the device free from vibration and dust.

Installation must at all times conform to local regulations.
This product is provided with a separate Regulatory, Safety, Software License, and Warranty Information card. If one is not provided with this product, please ask your service provider or point-of-purchase representative, as the case may be.

- THIS PRODUCT IS IN COMPLIANCE WITH ONE OR MORE OF THE STANDARDS LISTED ON THE REGULATORY, SAFETY, SOFTWARE LICENSE, AND WARRANTY INFORMATION CARD. NOT ALL STANDARDS APPLY TO ALL MODELS.

- NO WARRANTIES OF ANY KIND ARE PROVIDED BY MOTOROLA WITH RESPECT TO THIS PRODUCT, EXCEPT AS STATED ON THE REGULATORY, SAFETY, SOFTWARE LICENSE, AND WARRANTY INFORMATION CARD. MOTOROLA'S WARRANTIES DO NOT APPLY TO PRODUCT THAT HAS BEEN REFURBISHED OR REISSUED BY YOUR SERVICE PROVIDER.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

--Reorient or relocate the receiving antenna.

--Increase the separation between the equipment and the receiver.

--Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

--Consult the dealer or an experienced radio/TV technician for help.
Contents

Overview ........................................... 1
   Powerful Features in a Single Unit .................. 2
   Easy Setup ........................................ 2
   Sample LAN ........................................ 3
   Optional Accessories ............................... 4
   Front Panel ....................................... 6
   Rear Panel ........................................ 8
   Label on the Bottom of the Unit ..................... 9
Wiring the SBG1000 LAN ......................... 9
   Wired Ethernet LAN .............................. 10
   USB Connection .................................. 12
   HPNA LAN ....................................... 13
   IEEE 802.11b Wireless LAN ..................... 14
Security ............................................ 15
   Firewall .......................................... 15
   DMZ ............................................. 16
   Wireless Security ................................. 16
Virtual Private Networks ......................... 16
Print Server ...................................... 17
Related Documentation ............................. 17

Installation ....................................... 19
   Before You Begin ................................. 19
   Precautions ..................................... 20
   Signing Up for Service ........................... 21
   Computer System Requirements .................. 21
   Connecting the SBG1000 to the Cable System ...... 22
   Cabling the Ethernet or HPNA LAN ............... 23
      Obtaining an IP address in Windows 98, Windows 98 SE, or Windows Me .......................... 23
      Obtaining an IP address in Windows 2000 or Windows XP ........................................... 23
      Obtaining an IP address on Macintosh or UNIX Systems .................................................. 23
   Connecting a PC to the USB Port .................. 24
   Setting Up the Wireless LAN ..................... 24
   Connecting the Printer ............................ 24
   Wall Mounting the Wireless Gateway .............. 25
   Wall Mounting Template ........................... 27
   Installing the Optional External Diversity Antenna ................. 28

Configuring the SBG1000 ....................... 31
   Starting the SBG1000 Setup Program ............... 32
   Changing the Default Password ................... 34
   Getting Help ..................................... 35
   Setting the Firewall Policy ....................... 36
   Firewall Pages in the SBG1000 Setup Program .... 37
      Firewall > POLICY — basic Page ................. 38
      Firewall > POLICY — advanced Page ............ 39
      Firewall > ALERT — basic Page ................ 41
      Firewall > ALERT — email Page ................ 42
      Firewall > LOGS Page .......................... 43

Configuring the Gateway ....................... 45
   Gateway > STATUS Page .......................... 46
   Gateway > WAN Page ............................. 47
   Gateway > LAN — nat config Page ............... 49
   Gateway > LAN — dhcp server config Page ...... 50
   Gateway > LAN — dhcp reservations Page ....... 51
   Gateway > PORT TRIGGERS — predefined Page .... 53
   Gateway > PORT TRIGGERS — custom Page ...... 55
   Gateway > LOG Page ............................. 56

Configuring TCP/IP .............................. 57
   Configuring TCP/IP in Windows 95, Windows 98, or Windows Me ......................... 58
   Configuring TCP/IP in Windows 2000 ............. 60
   Configuring TCP/IP in Windows XP ............... 64
   Verifying the IP Address in Windows 95, Windows 98, or Windows Me ......................... 68
   Verifying the IP Address in Windows 2000 or Windows XP ........................................... 69

Setting Up the Wireless LAN .................... 71
   Configuring a Unique Wireless Network Name .... 72
   Configuring Basic Wireless LAN Security ......... 73
   Configuring Wireless Clients ..................... 74
   Wireless Pages in the SBG1000 Setup Program .... 74
      Wireless > STATUS Page ........................ 75
      Wireless > NETWORK Page ..................... 76
      Wireless > SECURITY — basic Page ............ 77
      Wireless > SECURITY — advanced Page ....... 78
      Wireless > STATISTICS page .................. 79

Configuring the Print Server .................. 81
   Configuring the SBG1000 Print Server ............ 81
      Printer > CONFIGURATION — Microsoft smb Page .......... 82
      Printer > CONFIGURATION — Apple Page ............. 83
      Printer > CONFIGURATION — Ipr Page ............... 84
   Adding a Printer in Windows 98 or Windows Me ........................................... 84
   Adding a Printer in Windows 2000 ................ 90
Setting Up a USB Driver ................. 99
  Setting Up a USB Driver in Windows 98 ............ 100
  Setting Up a USB Driver in Windows 2000 ........ 104
  Setting Up a USB Driver in Windows Me ........... 107
  Setting Up a USB Driver in Windows XP .......... 108
  Removing the USB Driver from Windows 98 or
  Windows Me ........................................ 109
  Removing the USB Driver from Windows 2000 .... 112
  Removing the USB Driver from Windows XP ....... 115

Troubleshooting ....................... 121
  Front-Panel Lights and Error Conditions ........... 121

Contact Us ......................... 123

Frequently-Asked Questions .......... 125

Specifications ....................... 127
  General ............................................. 127
  Cable Modem .................................... 128

Glossary ........................... 129

Software License ................. 147
Overview

Thank you for purchasing the Motorola® SBG1000 Wireless Cable Modem Gateway. The SBG1000 combines a SURFboard® cable modem, IEEE 802.11b wireless access point, router with five-port 10/100Base-T switch, print server, and an advanced firewall into one compact product. It is the perfect networking solution for the home, home office, or small business/enterprise. You can create a custom network to share a single broadband connection, files, printers, and other peripherals like scanners, with or without wires.

The SBG1000:

- Eliminates the need for five separate products, enabling you to maximize the potential of your existing resources
- Offers enhanced network security for wired and wireless users
- Enables operators to add future value-added services

The features and physical appearance of your SBG1000 may differ slightly from the picture.

This product is subject to change. Not all features described in this SBG1000 Wireless Cable Modem Gateway User Guide are available on all SBG1000 models. For the most recent documentation, visit the Product Documentation page on www.motorola.com/broadband.
Powerful Features in a Single Unit

The Motorola SBG1000 Wireless Cable Modem Gateway combines high-speed Internet access, networking, and computer security for a home or small-office local area network (LAN). It provides:

- An integrated high-speed SURFboard cable modem for continuous broadband access to the Internet and other online services, with much faster data transfer than traditional dial-up or ISDN modems.

- A router with a five-port 10/100Base-T Ethernet switch, supporting:
  - Half- or full-duplex connections
  - Five dual-purpose switch/uplink ports
  - Auto-MDI X

- An IEEE 802.11b Wi-Fi certified wireless access point to enable laptop users to remain connected while moving around the home or small office or to connect desktop computers without installing network wiring. Depending on distance, wireless connection speeds can match that of Ethernet at 11 Mbps.

- An HPNA connection to connect computers to the LAN over existing telephone wiring — this provides the advantage of using your existing phone lines for network wiring with up to 10 Mbps throughput.

- A USB connection for a single PC.

- A single broadband connection for up to 253 computers to surf the web; all computers on the Ethernet, wireless, HPNA LAN, and USB communicate as if they were connected to the same physical network.

- A built-in DHCP server to easily configure a combined wired and/or wireless Class C private LAN.

- An advanced firewall, supporting:
  - stateful-inspection
  - Intrusion detection
  - DMZ
  - Denial-of-service attack prevention
  - Network Address Translation (NAT)

- Virtual private network (VPN) pass-through operation supporting IPSec, PPTP, or L2TP to securely connect remote computers over the Internet.

- A print server to enable Windows®, Macintosh®, UNIX®, and Linux® computers to share one or more printers.

Easy Setup

It is much easier to configure a LAN using the Motorola SBG1000 Wireless Cable Modem Gateway than it is using typical networking equipment:

- The Installation Assistant application on the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM enables easy connection to the cable network.

- For basic operation, most default settings require no modification.

- The Setup Program provides a graphical user interface (GUI) for easy configuration of necessary wireless, Ethernet, router, DHCP, and security settings. For a list of important issues, see “Configuring the SBG1000” on page 31.
Sample LAN

The sample LAN shown in the figure contains the following devices, all protected by the SBG1000 firewall:

- A printer connected to the print server through the parallel connection
- A PDA connected through the wireless IEEE 802.11b connection
- One desktop Macintosh on a wireless connection
- One desktop PC on a wireless connection using a Motorola USB Adapter
- A laptop PC on a wireless connection connected using a Motorola PC Card
- One computer connected directly to Ethernet port one
- Three computers connected to Ethernet port two using a hub or switch
- Two computers connected over telephone wiring through HPNA
- One PC connected to the USB port

Sample SBG1000 hybrid network
Optional Accessories

Accessories available for the Motorola SBG1000 Wireless Cable Modem Gateway include wireless adapters and an external high-gain diversity antenna. While any WiFi compliant client products will work with the SBG1000, Motorola has optional accessories available for use with the SBG1000.

You can use the Motorola PCC11b wireless card or the USB11b wireless adapter, which comply with the IEEE 802.11b wireless standard, to connect a PC to the wireless LAN:

- **USB11b Wireless Adapter**: Connects a desktop, laptop, printer, or other peripheral device to the wireless LAN. It has a built-in antenna and a two meter (six feet) long cable that connects to the PC USB port. Its light indicates:
  - Off — Not connected to a USB port or not receiving power from the PC
  - Yellow — Not installed or initializing
  - Green — Installed and operational
  - Flashing Green — Receiving data from another wireless LAN device
  - Flashing Yellow — Transmitting data to another wireless LAN device

- **PCC11Bb Wireless Card**: A credit-card sized adapter that connects a laptop to the wireless LAN. You can roam in, or around, the home or small office and remain connected. It fits in a PCMCIA Type II standard slot on the laptop supporting 3.3 Volt PC card. The PCC11b has also has a built-in antenna.

For installation instructions, see the documentation provided with each product.
The Motorola External Diversity Antenna connects to the Motorola SBG1000 Wireless Cable Modem Gateway, providing higher gain to increase wireless LAN performance and coverage, even in obstructed locations. The External Diversity Antenna specifications are:

**Frequency** 2400 to 2500 MHz  
**Gain** 5 dBi peak gain, nominal  
**Pattern Type** Directional, vertically polarized  
**Connection** Reverse-polarity TNC male, RG-142 cable

For information about connecting the external antenna, see “Installing the Optional External Diversity Antenna” on page 28.
Front Panel

The front panel provides indicator lights. The model number on your SBG may be different than in some illustrations and screen images.

Front-panel top section lights

<table>
<thead>
<tr>
<th>Key</th>
<th>Light</th>
<th>Flashing</th>
<th>On</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>RX (Receive)</td>
<td>Scanning for a receive (downstream) channel connection</td>
<td>The downstream channel is connected</td>
</tr>
<tr>
<td>2</td>
<td>TX (Transmit)</td>
<td>Scanning for a send (upstream) channel connection</td>
<td>The upstream channel is connected</td>
</tr>
<tr>
<td>3</td>
<td>LNK (Link)</td>
<td>Scanning for a network connection</td>
<td>The startup process is complete and the SBG1000 is online</td>
</tr>
<tr>
<td>4</td>
<td>TRANSMITTING OR RECEIVING DATA</td>
<td></td>
<td>There is no solid on state</td>
</tr>
</tbody>
</table>
## Front-panel bottom section lights

<table>
<thead>
<tr>
<th>Key</th>
<th>Light</th>
<th>Flashing</th>
<th>On</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td></td>
<td>Data transfer to printer</td>
<td>Printer is connected</td>
</tr>
<tr>
<td>6</td>
<td><img src="image" alt="Wireless" /></td>
<td>Wireless activity</td>
<td>Wireless feature is functioning normally</td>
</tr>
<tr>
<td>7</td>
<td><img src="image" alt="USB" /></td>
<td>USB activity</td>
<td>There is a proper USB connection</td>
</tr>
<tr>
<td>8</td>
<td>Activity</td>
<td>Ethernet activity on the port</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>10 100</td>
<td>None</td>
<td>Indicates the LAN connection speed:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Amber</strong> for a 10Base-T connection</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Green</strong> for a 100Base-T connection</td>
</tr>
<tr>
<td>10</td>
<td>Half Full</td>
<td>None</td>
<td>Indicates the LAN port duplex mode:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Amber</strong> for half duplex</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• <strong>Green</strong> for full duplex</td>
</tr>
<tr>
<td>11</td>
<td>Link 1 to 5</td>
<td>No flashing mode</td>
<td>There is a proper Ethernet connection to the port</td>
</tr>
<tr>
<td>12</td>
<td><img src="image" alt="Phone line" /></td>
<td>Data transfer over phone line using HPNA</td>
<td>There is no solid on state</td>
</tr>
<tr>
<td>13</td>
<td><img src="image" alt="Power" /></td>
<td>No flashing mode</td>
<td>The SBG1000 power supply is working properly</td>
</tr>
</tbody>
</table>
Rear Panel

The rear panel provides cabling connectors, status lights, and the power receptacle:

<table>
<thead>
<tr>
<th>Key</th>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td><img src="image" alt="Printer Port" /></td>
<td>The printer port provides a connection for one printer.</td>
</tr>
<tr>
<td>2</td>
<td><img src="image" alt="Antennas" /></td>
<td>The Motorola SBG1000 Wireless Cable Modem Gateway includes two antennas. The optional Motorola External Diversity Antenna provides higher gain to increase wireless LAN performance and coverage. For information about the External Diversity Antenna, see “Optional Accessories” on page 4.</td>
</tr>
</tbody>
</table>
| 3   | ![HPNA Ports](image) | Use the HPNA ports to connect an HPNA LAN:  
  • Connect the bottom HPNA port to the telephone jack using the supplied telephone wire terminated with RJ-11 connectors.  
  • You can connect a telephone to the top HPNA port. |
| 4   | ![Ethernet Ports](image) | Use Ethernet ports 1 to 5 to connect an Ethernet LAN cable with RJ-45 connectors. You can connect Ethernet-equipped computers, hubs, bridges, or switches. |
| 5   | ![USB Port](image) | Use the USB port for Connecting a PC to the USB Port (see page 24). |
| 6   | ![Reset Button](image) | If you experience a problem, you can push this recessed button to restart the SBG1000 (see “Troubleshooting” on page 121). To reset all values to their defaults, hold down the button for more than five seconds. Resetting may take 5 to 30 minutes because the SBG1000 must find and lock on the appropriate communications channels. |
| 7   | ![Cable Port](image) | The cable port provides a connection to the coaxial cable outlet. |
| 8   | ![Power Connector](image) | The power connector provides power to the SBG1000. |
Label on the Bottom of the Unit

To receive data service, you need to provide the MAC address marked **HFC MAC ID** to your cable service provider:

![Label on the Bottom of the Unit]

Wiring the SBG1000 LAN

The Motorola SBG1000 Wireless Cable Modem Gateway enables connection of a **Class C network** with up to 253 client computers and other IEEE 802.11b compliant devices on a combination of:

- 10/100Base-T Ethernet
- IEEE 802.11b wireless networking
- HPNA V2.0
- USB V1.1

Each computer needs appropriate network **adapter** hardware and **driver** software. The clients on the Ethernet, wireless, HPNA, or USB interfaces can share:

- Internet access with a single cable service provider account (subject to network operator terms and conditions)
- Files, printers, storage devices, multi-user software applications, games, and video conferencing

Wireless and wired network connections use Windows networking to share files and peripheral devices such as printers, CD-ROM drives, floppy disk drives, and Iomega® Zip Drives.
Wired Ethernet LAN

Each computer on the Ethernet LAN requires an Ethernet network interface card (NIC) and driver software installed.

Because the Motorola SBG1000 Wireless Cable Modem Gateway Ethernet ports support auto-MDIX, you can use either straight-through or cross-over cable to connect a hub, switch, or computer. Use category 5 cabling for all Ethernet connections.

The physical wiring arrangement has no connection to the logical network allocation of IP addresses.

Sample SBG1000 Ethernet network connections
A wired Ethernet LAN with more than five computers requires one or more hubs or switches. You can connect a hub or switch to any Ethernet port on the Motorola SBG1000 Wireless Cable Modem Gateway.

The following illustration is an example of an Ethernet LAN you can set up using the Motorola SBG1000 Wireless Cable Modem Gateway. You should cable the Ethernet LAN in an appropriate manner for the site. A complete discussion of Ethernet cabling is beyond the scope of this document.

You can connect a hub or switch to any Ethernet port on the Motorola SBG1000 Wireless Cable Modem Gateway.
USB Connection

You can connect a single PC running Windows® 98, Windows XP™, Windows Me®, or Windows® 2000 to the Motorola SBG1000 Wireless Cable Modem Gateway USB port. For cabling instructions, see “Connecting a PC to the USB Port” on page 24.

Sample USB connection.

Caution!

Before plugging in the USB cable, be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted in the PC CD-ROM drive.
HPNA LAN

To eliminate the need to install network wiring, the Motorola SBG1000 Wireless Cable Modem Gateway provides a Home Phoneline Network Alliance (HPNA or HomePNA) connection. HPNA networks use existing telephone lines to connect the computers without interfering with telephone voice service, DSL, ISDN, modems, or fax machines. HPNA networks can extend up to 300 meters (1000 feet).

Sample HPNA network connections

Each computer requires an HPNA adapter to connect to the HPNA network. HPNA adapters (sold elsewhere) are available for PCI or USB. After installing the HPNA adapter, you must install HPNA driver software on the computer following the instructions provided with the HPNA adapter.

HPNA 2.0 supports 10 Mbps data transfer similar to Ethernet 10Base-T.

If there is more than one telephone line, you must make all HPNA connections to the same line. You can connect a telephone to the top HPNA port on the SBG1000 (see “Front Panel” on page 6).
IEEE 802.11b Wireless LAN

Wireless communication occurs over radio waves rather than a wire. Like a cordless telephone, a wireless LAN uses radio signals instead of wires to exchange data. A wireless network eliminates the need for expensive and intrusive wiring to connect computers throughout the home or office. Mobile users can remain connected to the network even when carrying their laptop to different locations in the home or office.

Each computer on a wireless LAN requires an adapter described in “Optional Accessories” on page 4:

- For wireless laptops connections, use a Motorola PCC11b Wireless Card in the PCMCIA slot.
- For wireless desktop connections, use a Motorola USB11b Wireless Adapter to connect your PC USB port.

Sample wireless network connections

To set up the SBG1000, on a computer wired to the SBG1000 over Ethernet or USB, perform the procedures in “Setting Up the Wireless LAN” on page 71.

To set up each wireless client (station):

1. Insert the PCC11b and USB11b Wireless Adapter CD-ROM in the CD-ROM drive on the client.
2. Install the device software from the CD.
3. Connect the Motorola PCC11b wireless card or USB11b wireless adapter following the instructions supplied with the card or adapter.
Security

The Motorola SBG1000 Wireless Cable Modem Gateway provides:

- A firewall to protect the SBG1000 LAN from undesired attacks over the Internet
- Security measures to prevent eavesdropping of wireless data

Network Address Translation (NAT) provides some security because the IP addresses of SBG1000 LAN computers are not visible on the Internet.

*The logical network diagram does not necessarily correspond to the network cabling. A full discussion of network security is beyond the scope of this document.*

SBG1000 security measures shown in a logical network diagram

![Logical Network Diagram](image)

Firewall

The SBG1000 firewall protects the SBG1000 LAN from undesired attacks and other intrusions from the Internet. It provides an advanced integrated stateful-inspection firewall supporting intrusion detection, session tracking, and denial-of-service attack prevention. The firewall:

- Maintains state data for every TCP/IP session on the OSI network and transport layers
- Monitors all incoming and outgoing packets, applies the firewall policy to each one, and screens for improper packets and intrusion attempts
- Provides comprehensive logging for all:
  - User authentications
  - Rejected internal and external connection requests
  - Session creation and termination
  - Outside attacks (intrusion detection)

You can configure the firewall filters to set rules for port usage and to block specific IP domains and networks. For information about choosing a default firewall policy, see “Setting the Firewall Policy” on page 36.
DMZ

A de-militarized zone (DMZ) is one or more computers logically located outside the firewall between an SBG1000 LAN and the Internet. A DMZ prevents direct access by outside users to private data. You can use a DMZ to set up a web server without exposing confidential data on your network. A DMZ is also useful for people playing games that have a problem running a computer game’s protocol through a firewall. DMZ provides the person playing games a way to expose a single host directly to the Internet and thus overcome any firewall issues.

Wireless Security

To prevent unauthorized eavesdropping of data transmitted over the wireless LAN, you must enable wireless security. The default Open authentication setting provides no security for transmitted data.

You can encrypt data transmitted over the IEEE 802.11b wireless interface by configuring a WEP key on the Motorola SBG1000 Wireless Cable Modem Gateway and wireless LAN clients (stations).

You can also define a MAC access control list to restrict wireless LAN access to specified clients based on the client MAC address.

If you enable closed network operation, the network name (ESSID) is not transmitted in the IEEE 802.11b beacon frame. This provides additional network protection because only IEEE 802.11b stations that are configured with your network name can associate with the SBG1000. Closed network operation is not part of the IEEE 802.11b standard.

For information about configuring a WEP key, see “Configuring Basic Wireless LAN Security” on page 73.

Virtual Private Networks

The SBG1000 allows multiple tunnel VPN pass-through operation to securely connect remote computers over the Internet through the SBG1000. The SBG1000:

• Is compatible with Point to Point Tunneling Protocol (PPTP) and Layer 2 Tunneling Protocol (L2TP)

• Is fully interoperable with any IPSec client or gateway and ANX certified IPSec stacks
Print Server

You can connect a printer to the Motorola SBG1000 Wireless Cable Modem Gateway back panel using a standard DB-25 connector. The print server:

- Enables Windows, UNIX, Linux, or Macintosh computers on the wired or wireless SBG1000 LAN to share a printer
- Supports the SMB, LPR, AppleTalk® printing protocols

Printer connection

For more information, see “Configuring the Print Server” on page 81.

Related Documentation

The following documents also provide information you can use with the Motorola SBG1000 Wireless Cable Modem Gateway:

- Motorola SBG1000 Wireless Cable Modem Gateway Quick Start Guide
- Motorola Diversity Antenna Installation Instructions

For the most recent documentation, visit the Product Documentation page on www.motorola.com/broadband.
Installation

To install the Motorola SBG1000 Wireless Cable Modem Gateway hardware:

- Determine the type of connections you will make to the SBG1000 — Ethernet, HPNA, wireless, USB, and/or printer

- Check that you have the proper cables, adapters, and adapter software to connect to your SBG1000:
  - For Ethernet, you’ll need Ethernet cables and network interface cards (NICs) with accompanying installation software.
  - For HPNA, you’ll need telephone jumper cables, HPNA interface cards, and the installation software.
  - For wireless connections, you’ll need wireless adapters and the installation software for the adapters.
  - For USB, you’ll need a USB cable and the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM which contains the software for USB installation.
  - For the printer, you’ll need a printer cable.

Before You Begin

Before you begin the installation, check that you received the following items with the Motorola SBG1000 Wireless Cable Modem Gateway:

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power cord</td>
<td>Connects the SBG1000 to the AC electrical outlet</td>
</tr>
<tr>
<td>10/100Base-T Ethernet cable</td>
<td>Connects to the Ethernet port</td>
</tr>
<tr>
<td>USB cable</td>
<td>Connects to the USB port</td>
</tr>
<tr>
<td>Phone wire jumper with RJ-11 connectors</td>
<td>Connects to a telephone line used for the HPNA network</td>
</tr>
<tr>
<td>Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM</td>
<td>Contains this User Guide and USB drivers</td>
</tr>
</tbody>
</table>

You will need 75-ohm coaxial cable with F-type connectors to connect the SBG1000 to the nearest cable outlet. If a TV is connected to the cable outlet, you may need a 5-900 MHz RF splitter and two additional coaxial cables to use both the TV and the SBG1000.
You may need:

- **A wired Ethernet LAN with more than five computers**
  One or more Ethernet hubs or switches

- **An HPNA LAN**
  An HPNA adapter and driver software for each computer connected using HPNA

- **An IEEE 802.11b wireless LAN**
  An IEEE 802.11b adapter and driver software for each computer having a wireless connection (see “Optional Accessories” on page 4)

If you are installing the optional Motorola External Diversity Antenna, you may need a pair of needle nose pliers. Coaxial cable, RF splitters, hubs, and switches are available at consumer electronic stores.

**Precautions**

Postpone SBG1000 installation until there is no risk of thunderstorm or lightning activity in the area.

To avoid damaging the SBG1000 with static electricity:

- Always first connect the coaxial cable to the grounded cable TV wall outlet.

- Before you connect or disconnect the USB or Ethernet cable from the SBG1000 or PC, always touch the coaxial cable connector on the SBG1000 to release any static charges.

**To avoid damaging the SBG1000 or computers with static electricity:**

- Always make the wall connection first.

- Before you connect or disconnect the USB or Ethernet cables, always touch the coaxial cable connector on the SBG1000.

To avoid potential shock, always unplug the power cord from the wall outlet or other power source before disconnecting it from the SBG1000 rear panel.

To prevent overheating the SBG1000, do not block the ventilation holes on the bottom of the unit.

Do not open the unit. Refer all service to your cable service provider.

Wipe the unit with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the unit or use forced air to remove dust.
Signing Up for Service

You must sign up with a cable service provider to access the Internet and other online services.

To activate your service, call your local cable service provider.

You need to provide the MAC address printed on the bar code label marked HFC MAC ID on the Motorola SBG1000 Wireless Cable Modem Gateway rear panel. You can record it here:

00 : ______ : ______ : ______ : ______ : ______

You should ask your cable service provider the following questions:

• Do you have any special system requirements?
• When can I begin to use my SBG1000?
• Are there any files I need to download after I am connected?
• Do I need a user name or password to access the Internet or use e-mail?

Computer System Requirements

You can connect Microsoft Windows, Macintosh, UNIX, or Linux computers equipped as follows to the SBG1000 LAN:

• One of the following:
  • Ethernet 10Base-T or 10/100Base-T Ethernet adapter with proper NIC driver software installed
  • IEEE 802.11b Any IEEE 802.11b device
    For information about the Motorola PCC11b Wireless Card (PCMCIA type II 3.3 V slot) or USB11b Wireless Adapter, see “Optional Accessories” on page 4.
  • HPNA HPNA phone line adapter installed with proper HPNA driver software installed

• PC with Pentium class or better processor
• Windows® 98, Windows® 98 SE, Windows Me®, Windows® 2000, Windows XP®, Windows NT®, Macintosh, or Linux operating system with operating system CD-ROM available
• Minimum 16 MB RAM recommended
• 10 MB available hard disk space

You can use any web browser such as Microsoft® Internet Explorer or Netscape Navigator® with the Motorola SBG1000 Wireless Cable Modem Gateway.

You can use the USB connection with any PC running Windows 98, Windows 2000, Windows Me, or Windows XP that has a USB interface. The USB connection requires special USB driver software that is supplied on the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM. You can upgrade the USB drivers from the Internet. For information, check our website http://www.motorola.com/broadband.
Connecting the SBG1000 to the Cable System

Allow 5 to 30 minutes the first time you turn on the SBG1000 to find and lock on the appropriate communications channels.

1. Be sure the computer is on and the SBG1000 is unplugged.
2. Connect one end of the coaxial cable to the cable outlet or splitter.
3. Connect the other end of the coaxial cable to the cable connector on the SBG1000.
   Hand-tighten the connectors to avoid damaging them.
4. If you are using the optional Motorola External Diversity Antenna, install it now. Follow the instructions in "Installing the Optional External Diversity Antenna" on page 28.
5. Insert the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM into the CD-ROM drive.
6. Plug the power cord into the power connector on the SBG1000.
7. Plug the power cord into the electrical outlet. This turns the Motorola SBG1000 Wireless Cable Modem Gateway on. You do not need to unplug it when not in use.
8. Check that the lights on the Front Panel cycle through this sequence:
   - Power icon turns on when AC power is connected to the SBG1000 and indicates that the power supply is working properly.
   - RX (receive) light flashes while scanning for the receive channel and changes to solid green when the receive channel is locked.
   - TX (transmit) light flashes while scanning for the send channel and changes to solid green when the send channel is locked.
   - LNK (link) light flashes during SBG1000 registration and configuration and changes to solid green when the cable modem wireless gateway is registered.
   - Globe icon flashes when the SBG1000 is transmitting or receiving data.

Connecting the SBG1000 to the cable system
Cabling the Ethernet or HPNA LAN

After connecting to the cable system, you can connect your wired Ethernet and/or HPNA LAN. Some samples are shown in "Wired Ethernet LAN" on page 10 and "HPNA LAN" on page 13. Detailed information about network cabling is beyond the scope of this document. You must install proper drivers for the Ethernet NIC or HPNA adapter.

Obtaining an IP address in Windows 98, Windows 98 SE, or Windows Me

You must do the following on each Ethernet client PC running Windows 98, Windows 98 SE, or Windows Me:

1. On the Windows Desktop, click Start.
2. Select Run. The Run window is displayed.
3. Type winipcfg.exe and click OK. The IP Configuration window is displayed:

   ![IP Configuration Window]

4. Click the Renew button to obtain an IP address for the PC from the DHCP server on the SBG1000.

Obtaining an IP address in Windows 2000 or Windows XP

You must do the following on each Ethernet client PC running Windows 2000 or Windows XP:

1. On the Windows Desktop, click Start.
2. Select Run. The Run window is displayed.
3. Type cmd and click OK to display a command prompt window.
4. Type ipconfig /renew and press ENTER to obtain an IP address for the PC from the DHCP server on the SBG1000.
5. Type exit and press ENTER to return to Windows.

Obtaining an IP address on Macintosh or UNIX Systems

Follow the instructions in your user manual.
Connecting a PC to the USB Port

You can connect a single PC running Windows 98, Windows XP, Windows Me, or Windows 2000 to the Motorola SBG1000 Wireless Cable Modem Gateway USB port.

Caution!

Before plugging in the USB cable, be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted in the PC CD-ROM drive.

To connect a PC to the USB port:

1. Connect the USB cable to the USB port on the SBG1000.
2. Connect the other end to the USB port on the computer.
3. Install the USB driver following the appropriate procedure for “Setting Up a USB Driver” on page 99.

Setting Up the Wireless LAN

For information about wireless LAN setup, see “Setting Up the Wireless LAN” on page 71.

Connecting the Printer

Connect the printer to the Motorola SBG1000 Wireless Cable Modem Gateway printer port. If a cable was supplied with the printer, use that cable. Consult your printer documentation to determine cabling requirements from the SBG1000 to the printer.

After connecting the printer, power it on and follow the instructions for “Configuring the Print Server” on page 81.
Wall Mounting the Wireless Gateway

If you mount the SBG1000 on the wall, you must:

- Locate the unit as specified by the local or national codes governing residential or business cable TV and communications services.

- Follow all local standards for installing a network interface unit/network interface device (NIU/NID).

If possible, mount the SBG1000 to concrete, masonry, a wooden stud, or other very solid wall material. Use anchors if necessary; for example if you must mount the unit on drywall.

To mount your SBG1000 on the wall:

1. Print the Wall Mounting Template on page 27:
   - Click the Print icon or choose Print from the File menu to display the Print dialog box. (The following image is from Adobe Acrobat Reader® running on Windows 2000; there may be slight differences in your version.)
   - Be sure you print the template at 100% scale. Be sure Fit to page is not checked in the Print dialog box.
   - Click the OK button to print the template.

2. Measure the printed template with a ruler to ensure that it is the correct size.

3. Use a center punch to mark the center of the holes.

4. On the wall, locate the marks for the mounting holes.

Caution!

Before drilling holes, check the structure for potential damage to water, gas, or electric lines.

5. Drill the holes to a depth of at least 3.8 cm (1\(\frac{1}{2}\) inches).
6 If necessary, seat an anchor in each hole.

Use M5 x 38 mm (10-16 x 1 1/2 inch) screws with a flat underside and maximum screw head diameter of 10.5 mm to mount the SBG1000.

7 Using a screwdriver, turn each screw until part of it protrudes from the wall, as shown:

- There must be 4.0 mm (.16 inches) between the wall and the underside of the screw head.
- The maximum distance from the wall to the top of the screw head is 7.6 mm (.3 in).

8 Place the SBG1000 so the keyholes are above the mounting screws.

9 Slide the SBG1000 down so it stops against the top of the keyhole opening.
Wall Mounting Template

You can print this page to use as a wall mounting template.

*Be sure you print it at 100% scale.* In Acrobat Reader, be sure that Fit To Page is not checked in the Print dialog box.

*Measure the printed template with a ruler to ensure that it is the correct size.*
Installing the Optional External Diversity Antenna

The optional Motorola External Diversity Antenna is designed to provide an indoor operating range with WEP enabled of at least:

<table>
<thead>
<tr>
<th>Distance</th>
<th>Data Transfer Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>30 meters (100 feet)</td>
<td>11 Mbps</td>
</tr>
<tr>
<td>50 meters (165 feet)</td>
<td>5.5 Mbps</td>
</tr>
<tr>
<td>75 meters (230 feet)</td>
<td>2 Mbps</td>
</tr>
<tr>
<td>95 meters (300 feet)</td>
<td>1 Mbps</td>
</tr>
</tbody>
</table>

The maximum wireless operation distance depends on the type of materials through which the signal must pass and the location of the diversity antennas and clients (stations). Motorola cannot guarantee wireless operation for all supported distances in all environments.

To install the optional Motorola External Diversity Antenna:

1. Be sure the SBG1000 is unplugged. As with all electronic equipment, avoid potential shock by always unplugging the power cord from the wall outlet or other power source before disconnecting it from the SBG1000 rear panel.

2. Remove the antennas on the SBG1000 by unscrewing the connectors. You may need a pair of needle nose pliers to loosen them.

   Store the antennas supplied on the SBG1000 in a safe place.
Disconnecting the antennas provided with the SBG1000

3 Connect the cables from the Motorola External Diversity Antenna to the connectors on the Motorola SBG1000 Wireless Cable Modem Gateway Front Panel. Hand-tighten the connectors to avoid damaging them. Using excessive force may damage the connectors.
Connecting the Optional External Diversity Antenna to the SBG1000

4 Position or mount the External Diversity Antenna in a suitable location away from the computer and monitor. Follow the instructions provided with the External Diversity Antenna. Do not twist the antenna cables.

To obtain optimum results, try moving the External Diversity Antennas to slightly different locations.
Configuring the SBG1000

Configuring the SBG1000 includes:

- Starting the SBG1000 Setup Program (see page 32)
- Changing the Default Password (see page 34)
- Getting Help (see page 35)
- Setting the Firewall Policy (see page 36)

For more information about configuration, see “Configuring TCP/IP” on page 57, “Setting Up the Wireless LAN” on page 71, “Configuring the Print Server” on page 81, or “Setting Up a USB Driver” on page 99.

For normal operation, you do not need to change most default settings. The following caution statements summarize the issues you must be aware of:

Caution!

To prevent unauthorized configuration, change the default password immediately when you first configure the Motorola SBG1000 Wireless Cable Modem Gateway. See “Changing the Default Password” on page 34

Firewalls are not foolproof. Choose the most secure firewall policy you can. See “Setting the Firewall Policy” on page 36.

For a wireless LAN only, be sure you follow the instructions in “Setting Up the Wireless LAN” on page 71.
Starting the SBG1000 Setup Program

1. On a computer on the LAN, open a web browser.
2. In the Address or Location field, type `http://192.168.100.1` and press ENTER to display the Login window:

   ![Login Window](image)

3. In the User ID field, type the `User Name`; the default is “admin” (this field is case sensitive).
4. In the Password field, type the `Password`; the default is “motorola” (this field is case sensitive).
5 Click **OK** to display the SBG1000 user configuration and status windows:

![Configuration window](image)

**Click To Perform**

- **Cable**: Configure and monitor the cable system connection.
- **Gateway**: Configure and monitor the gateway preferences (see “Configuring the Gateway” on page 45).
- **Wireless**: Configure and monitor the wireless interface (see “Setting Up the Wireless LAN” on page 71).
- **Firewall**: Configure and monitor the firewall (see “Setting the Firewall Policy” on page 36).
- **Printer**: Configure the SBG1000 print server (see “Configuring the Print Server” on page 81).
- **Admin**: Changing the Default Password (see page 34).
- **Help**: Display information about the SBG1000 (see “Getting Help” on page 35).
- **Info**: Display information about the SBG1000 Setup Program.
- **Reboot**: Restart the SBG1000. It is the same as pressing the reset button on the **Rear Panel** for less than five seconds.

Router is a configuration option that may appear on your window but may not be supported.

---

*For some settings, after you edit the field and click **Apply**, you are warned that you must **Reboot** for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.*
Changing the Default Password

Caution!

To prevent unauthorized configuration, change the default password immediately when you first configure the Motorola SBG1000 Wireless Cable Modem Gateway.

To change the default password:

1. On the SBG1000 Setup Program screen, click **Admin** to display the ADMIN — basic page:

   ![Admin Page Screenshot]

   - **User ID**: admin
   - **Old Password**: (default is sensitive)
   - **New Password**: (default is sensitive)
   - **Verify Password**: (default is sensitive)

2. Type the old password in the **Old Password** field; the default password is "motorola" (this field is case sensitive).

3. Type the new password in the **New Password** field.

4. Type the new password again in the **Verify Password** field.

5. Click **Apply** to apply your changes.
Getting Help

To get help on any underlined item or field, click the text. For example, if you click a field or the help button on the ADMIN — basic page, the following help is displayed:

You can scroll to browse the help or click another item to display help for that item.
Setting the Firewall Policy

Caution!

Firewalls are not foolproof. Choose the most secure firewall policy you can. To enable easy network setup, the default firewall policy is Low, which provides minimum security.

To select a predefined policy for all packets processed by the firewall:

1. On the SBG1000 Setup Program left panel, click Firewall.
2. Click POLICY.
3. Click basic to display the options for firewall policy:

4. Select one of the following. Unless you have the necessary expertise and need to setup a custom firewall, use High, Medium, or Low:
   - **High**: Safest configuration, highest security. We recommend this setting.
   - **Medium**: Common configuration, modest risk.
   - **Low**: Minimum security, higher risk.
   - **Custom**: You can create a custom firewall policy on the Firewall > POLICY — advanced Page (see page 39). Do not create a custom policy unless you have the necessary expertise and the need to do so.
   - **None**: This setting disables the firewall. This is the default action. You may consider using one of the SBG1000 pre-defined firewall policies to enhance your network security.

5. Click Apply to apply your changes.
Firewall Pages in the SBG1000 Setup Program

Use the following pages to configure the firewall:

- Firewall > POLICY — basic Page (see page 38)
- Firewall > POLICY — advanced Page (see page 39)
- Firewall > ALERT — basic Page (see page 41)
- Firewall > ALERT — email Page (see page 42)
- Firewall > LOGS Page (see page 43)

For some settings, after you edit the field and click Apply, you are warned that you must **Reboot** for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.
Firewall > POLICY — basic Page

Use this page to select a predefined firewall policy for all packets processed by the SBG1000 firewall, as described in "Setting the Firewall Policy" on page 36. Advanced users only can create a custom policy on the Firewall > POLICY — advanced Page (see page 39). The FIREWALL POLICY setting None disables the firewall. This is the default setting. You may consider using one of the SBG1000 pre-defined firewall policies to enhance your network security.

You can click on the advanced tab to view the firewall rules that are applied for each firewall setting; high, medium, and low.

The predefined policies provide outbound Internet access for computers on the SBG1000 LAN.

The SBG1000 firewall uses stateful inspection to allow inbound responses when there already is an outbound session running corresponding to the data flow. For example, if you use a web browser, outbound HTTP connections are permitted on port 80. Inbound responses from the Internet are allowed because an outbound session is established. When required, the SBG1000 firewall can be configured to allow inbound packets without first establishing an outbound session.
Firewall > POLICY — advanced Page

Do not create a custom policy unless you have the necessary expertise and the need to do so. Instead, select one of the default policies as described in “Setting the Firewall Policy” on page 36.

To create a custom firewall policy, first select Custom and click Apply on the Firewall > POLICY — basic Page (see page 38). Then use this page to configure a custom firewall policy:
Firewall > POLICY — advanced page fields

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NEW FILTER ENTRY</td>
<td>Section of the advanced policy window where you can construct a custom firewall</td>
</tr>
<tr>
<td>Port ID</td>
<td>The name of the protocol being filtered.</td>
</tr>
<tr>
<td>Enable</td>
<td>Check this box to enable firewall policy filtering for the port.</td>
</tr>
<tr>
<td>Allowed Protocol</td>
<td>The allowed protocols.</td>
</tr>
<tr>
<td>Port Range (From:To)</td>
<td>Sets the from and to port range, which must contain all ports required by the protocol.</td>
</tr>
<tr>
<td>Protocol Number</td>
<td>The protocol number associated with the IP packets to allow in the firewall policy.</td>
</tr>
<tr>
<td>Allow Inbound</td>
<td>Filters inbound data from the Internet on the specified ports.</td>
</tr>
<tr>
<td>Allow Outbound</td>
<td>Filters outbound data to the Internet on the specified ports. Stateful inspection ensures appropriate responses for outbound sessions.</td>
</tr>
<tr>
<td>Add</td>
<td>Click to add the new filter. It is displayed on the FIREWALL POLICY table.</td>
</tr>
</tbody>
</table>

FIREWALL POLICY Table lists the firewall policies.

- Enable: Check this box to enable firewall policy filtering for the port.
- Delete: Select the Delete box to delete the filter.
- Apply: Click to apply your changes.
- Add: Click to add the new filter. It is displayed on the FIREWALL POLICY table.

FIREWALL POLICY TEMPLATE applies a default policy template — High, Medium, or Low — and cancels any defined customizations.

- Apply Policy Template: Click to apply the policy template change.
Firewall > ALERT — basic Page

Use this page to set the alert mechanism for firewall intrusion detection events.

Firewall > ALERT — basic page fields

<table>
<thead>
<tr>
<th>Field or Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Intrusion Detection</td>
<td>Check Email to be alerted through SMTP e-mail. An SMTP server that does not require any authentication such as a user name or password must be present to receive the e-mail.</td>
</tr>
<tr>
<td>Apply</td>
<td>Click to apply your changes.</td>
</tr>
</tbody>
</table>
Firewall > ALERT — email Page

Use this page to configure the e-mail alert parameters:

![Configuring email alert parameters](image)

Firewall > ALERT — email page fields

<table>
<thead>
<tr>
<th>Field or Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>E-mail Server IP Address</td>
<td>Sets the e-mail server IP address, in <strong>dotted-decimal format</strong>.</td>
</tr>
<tr>
<td>E-mail Server Port</td>
<td>Sets the e-mail server <strong>port</strong> number.</td>
</tr>
<tr>
<td>E-mail Sender</td>
<td>Sets the sender e-mail address.</td>
</tr>
<tr>
<td>E-mail Recipient List</td>
<td>Sets the list of e-mail addresses that receive alerts from the SBG1000 firewall.</td>
</tr>
<tr>
<td>Apply</td>
<td>Click to apply your changes.</td>
</tr>
</tbody>
</table>
Firewall > LOGS Page

Use this page to set which firewall events are logged.

**Field or Button** | **Description**
--- | ---
Enable Session Log | Check this box to log session events.
Enable Blocking Log | Check this box to log blocking events.
Enable Intrusion Log | Check this box to log intrusions.
Apply | Click to apply your changes.
Configuring the Gateway

This section describes the Gateway configuration pages in the SBG1000 Setup Program:

- Gateway > STATUS Page (see page 46)
- Gateway > WAN Page (see page 47)
- Gateway > LAN — nat config Page (see page 49)
- Gateway > LAN — dhcp server config Page (see page 50)
- Gateway > LAN — dhcp reservations Page (see page 51)
- Gateway > PORT TRIGGERS — predefined Page (see page 53)
- Gateway > PORT TRIGGERS — custom Page (see page 55)
- Gateway > LOG Page (see page 56)

For some settings, after you edit the field and click Apply, you are warned that you must **Reboot** for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.
Gateway > STATUS Page

This page displays the gateway status information:

These fields display settings that are set on the other Gateway pages. For field descriptions, see the following subsections that describe the fields on each tab.
Gateway > WAN Page

Use this page to configure the external (public) wide area network (WAN) interface:

**Gateway > WAN page fields**

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host Name</td>
<td>If the cable service provider requires a hostname to access to their network, type the hostname they provided in this field. The default is None.</td>
</tr>
<tr>
<td>Enable DHCP Client</td>
<td>Enabling the DHCP client causes the wireless gateway to automatically obtain the public IP address, subnet mask, domain name, and DNS server(s). Most commonly, the DHCP client is enabled if the cable service provider automatically assigns a public IP address from their DHCP server. Enable DHCP Client is on by default.</td>
</tr>
<tr>
<td>Disable DHCP Client</td>
<td>If the cable service provider does not automatically assign a public IP address using DHCP, they must provide a static IP address. Select Disable DHCP Client. When you disable the DHCP client, you must type the static IP address, subnet mask, DNS server(s), and domain name (if necessary) in the fields provided. Disable DHCP Client is off by default.</td>
</tr>
<tr>
<td>Static IP Address</td>
<td>If Disable DHCP Client is on, type the static IP address provided by the cable service provider, in dotted-decimal format. The default is None.</td>
</tr>
<tr>
<td>Static IP Subnet Mask</td>
<td>If Disable DHCP Client is on, type the subnet mask associated with the static IP address, in dotted-decimal format. The default is None.</td>
</tr>
<tr>
<td>WAN Default Gateway</td>
<td>When using a statically assigned IP address from your ISP, enter the default gateway the SBG should be using to communicate with on the WAN.</td>
</tr>
</tbody>
</table>
### Gateway > WAN page fields (continued)

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DNS IP Address 1</td>
<td>The cable service provider DNS server provides name-to-IP address resolution. If the cable service provider does not automatically assign DNS addresses from their DHCP server, they must provide at least one DNS server IP address to enter in these fields, in dotted-decimal format. The default is None.</td>
</tr>
<tr>
<td>DNS IP Address 2</td>
<td></td>
</tr>
<tr>
<td>DNS IP Address 3</td>
<td></td>
</tr>
<tr>
<td>TCP Session Wait Timeout</td>
<td>Sets the maximum time in minutes to wait before assuming a TCP session has timed out. The default is 5 minutes.</td>
</tr>
<tr>
<td>UDP Session Wait Timeout</td>
<td>Sets the maximum time in minutes to wait before assuming a UDP session has timed out. The default is 5 minutes.</td>
</tr>
<tr>
<td>ICMP Session Wait Timeout</td>
<td>Sets the maximum time in minutes to wait before assuming an ICMP session has timed out. The default is 5 minutes.</td>
</tr>
<tr>
<td>Apply</td>
<td>Click to apply your changes.</td>
</tr>
</tbody>
</table>
Gateway > LAN — nat config Page

Use this page to configure NAT:

Field or Button | Description
--- | ---
LAN | Enable NAT
Apply | Click to apply your changes. You must reboot the SBG1000.
NEW NAT PASSTHROUGH | NAT Passthrough is used to identify which CPEs are passthrough devices, not subject to network address translation. Up to 32 NAT passthrough CPEs can be entered using the CPE MAC address. When configuring a CPE as a NAT passthrough device, you may also identify whether the CPE should be treated as a de-militarized zone (DMZ) host. A DMZ host is a CPE device that is completely exposed to the Internet. Any CPE device configured as a DMZ is open to Internet hackers and should be used with extreme caution.
MAC Address | Sets the MAC address of the passthrough client. The format is 16 hexadecimal numerals.
Bypass Firewall (True DMZ) | Check the box to set the MAC address as a de-militarized zone (DMZ) client. A DMZ is a computer on the LAN that can be accessed from the public Internet.
Add | Click to add the IP address to the reserved IP address table.
CURRENT NAT PASSTHROUGH | Displays the NAT passthrough list.
Delete | Click to delete the MAC address from the NAT passthrough list.
Gateway > LAN — dhcp server config Page

Experienced network administrators only can use this page to perform advanced DHCP server configuration:

CAUTION!

Do not modify these settings unless you are an experienced network administrator with strong knowledge of IP addressing, subnetting, and DHCP.

Gateway > LAN — advanced page fields

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LAN IP Address</td>
<td>The SBG1000 LAN IP address, in dotted-decimal format. The default is 192.168.0.1.</td>
</tr>
<tr>
<td>LAN IP Subnet Mask</td>
<td>The subnet mask, in dotted-decimal format. The default is 255.255.255.0.</td>
</tr>
<tr>
<td>Starting IP Address</td>
<td>Sets the starting IP address assigned by the SBG1000 DHCP server to clients, in dotted-decimal format. The default is 192.168.0.2.</td>
</tr>
<tr>
<td># of DHCP Users</td>
<td>Sets the number of clients for the SBG1000 DHCP server to assign a private IP address. There are 253 possible client addresses. The default is 253.</td>
</tr>
<tr>
<td>DHCP Server Lease Time</td>
<td>Sets the time in seconds that the SBG1000 DHCP server leases an IP address to a client. The default is 60 seconds.</td>
</tr>
<tr>
<td>Domain Name</td>
<td>Sets the domain name for the SBG1000 LAN. The default is None.</td>
</tr>
<tr>
<td>Time To Live</td>
<td>Sets the TTL (hop limit) for outbound packets. The default is 64.</td>
</tr>
<tr>
<td>Interface Maximum</td>
<td>Sets the SBG1000 LAN MTU, in bytes. The minimum is 68 bytes. The default is 1500 bytes.</td>
</tr>
<tr>
<td>Transmission Unit</td>
<td>Apply Click to apply your changes. You must reboot the SBG1000.</td>
</tr>
</tbody>
</table>
Gateway > LAN — dhcp reservations Page

Use this page to configure DHCP reservations:

**Gateway > LAN — dhcp reservations page fields**

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GAMING DMZ</td>
<td>Checking this box designates the selected host as the default Gaming DMZ host.</td>
</tr>
<tr>
<td>Enable Gaming DMZ</td>
<td>The Gaming DMZ host is a CPE with a private reserved IP address designated to be the default DMZ host. Only one Gaming DMZ host can be active at any one time. The CPE configured to be in the Gaming DMZ is not protected by the firewall and is open to communication from any computer on the Internet. Thus, careful consideration should be given before configuring your computer to be in the DMZ. This feature is useful if you are having difficulties running certain applications - typically gaming applications. The benefit of using a Gaming DMZ host as opposed to a NAT Passthrough host is that a Gaming DMZ host does not require a public IP address as would be required by a NAT Passthrough host. If the application requires a public IP address then the host should be configured as a NAT Passthrough.</td>
</tr>
<tr>
<td>DMZ Host</td>
<td>The Gaming DMZ host is a CPE with a private reserved IP address designated to be the default DMZ host. Only one Gaming DMZ host can be active at any one time. The CPE configured to be in the Gaming DMZ is not protected by the firewall and is open to communication from any computer on the Internet. Thus, careful consideration should be given before configuring your CPE to be in the DMZ. This feature is useful if you are having difficulties running certain applications - typically gaming applications. The benefit of using a Gaming DMZ host as opposed to a NAT Passthrough host is that a Gaming DMZ host does not require a public IP address as would be required by a NAT Passthrough host. If the application requires a public IP address then the host should be configured as a NAT Passthrough.</td>
</tr>
<tr>
<td>RESERVE NEW IP ADDRESS</td>
<td>You can reserve up to 32 IP addresses assigned by the SBG1000 DHCP server for specific LAN clients. For example, you can reserve an IP address for a private FTP server to ensure that it always receives the same private IP address.</td>
</tr>
<tr>
<td>MAC Address</td>
<td>Type the MAC address of the DHCP client for which a reserved IP address is required. The format is 16 hexadecimal numerals.</td>
</tr>
<tr>
<td>IP Address</td>
<td>Sets the host portion of the reserved IP address for the LAN client having the specified MAC address. When the LAN client requests an IP address, the SBG1000 DHCP server assigns the client this IP address.</td>
</tr>
</tbody>
</table>
### Gateway > LAN — dhcp reservations page fields (continued)

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host Name</td>
<td>If your ISP requires a hostname to access their network, enter the hostname provided to you in the Host Name field.</td>
</tr>
<tr>
<td>Add</td>
<td>Click Add to reserve a new IP address.</td>
</tr>
<tr>
<td>CURRENTLY RESERVED IP ADDRESSES</td>
<td>Displays all DHCP clients that have specific IP addresses reserved for their use by MAC and IP address.</td>
</tr>
<tr>
<td>MAC Address</td>
<td>Displays the reserved MAC addresses.</td>
</tr>
<tr>
<td>IP Address</td>
<td>Displays the reserved IP addresses.</td>
</tr>
<tr>
<td>Host Name</td>
<td>Displays the host name.</td>
</tr>
<tr>
<td>Delete</td>
<td>Click this box to remove the reserved IP address for the client.</td>
</tr>
<tr>
<td>Delete</td>
<td>Click this button to remove the reserved IP addresses for clients designated by the Delete box.</td>
</tr>
</tbody>
</table>
Gateway > PORT TRIGGERS — predefined Page

When running an application on your PC that accesses the internet, the application typically initiates communications with a computer on the internet. With certain applications, primarily gaming applications, the computer on the internet also initiates communications with the application on your PC. Normally, NAT does not allow this incoming communication. Port triggering is a mechanism that allows these incoming connections to occur.

The SBG1000 is preconfigured with port triggering for common applications. You can also configure additional port triggers if needed. To do so requires a technical understanding of how the application works. To configure port triggers for an application you need to know the transport protocol (TCP or UDP) and the application port number (which depends on the application you are using). You can use the default values for the remaining parameters.

If an application requires port triggering, only one PC attached to the SBG1000 can be using that application at any given time.
Use this page to view predefined Port Triggers:

This page allows you to enable or disable the predefined Application-Level Gateway (Port Triggers) triggers. A Port Trigger is needed for certain applications that require one or more ports opened to operate properly. This typical application that need Port Triggers to operate properly are games, video conferencing, and file transfer (e.g., FTP). Note: You must ensure your firewall policy allows traffic on the application control ports through the firewall for any Port Triggers you configure.

<table>
<thead>
<tr>
<th>Name</th>
<th>Transport Protocol</th>
<th>Port Range</th>
<th>Session Chaining</th>
<th>Session Interval</th>
<th>Address Replace</th>
<th>Multi Host</th>
</tr>
</thead>
<tbody>
<tr>
<td>DirectRT (TCP)</td>
<td>TCP</td>
<td>47624-47624</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>DirectRT (UDP)</td>
<td>UDP</td>
<td>47624-47624</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>DirectAV (UDP)</td>
<td>UDP</td>
<td>607330573</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>DirectAV (TCP)</td>
<td>TCP</td>
<td>607330573</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>FileZilla Zones</td>
<td>TCP</td>
<td>666766667</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>FileZilla Zones</td>
<td>UDP</td>
<td>666766667</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>Bearing cm1 (TCP)</td>
<td>TCP</td>
<td>61126112</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>Bearing cm1 (UDP)</td>
<td>UDP</td>
<td>61126112</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>Bearing cm1 (TCP)</td>
<td>TCP</td>
<td>40084008</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>FileZilla Zones</td>
<td>TCP</td>
<td>1234123412</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>FileZilla Zones</td>
<td>UDP</td>
<td>1234123412</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>Yes</td>
</tr>
<tr>
<td>MSG MSG</td>
<td>TCP</td>
<td>16031603</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>No</td>
</tr>
<tr>
<td>AOL IM</td>
<td>TCP</td>
<td>2190139990</td>
<td>TCP/UDP</td>
<td>600</td>
<td>Disable</td>
<td>No</td>
</tr>
</tbody>
</table>

Gateway > PORT TRIGGERS — predefined page fields

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>Displays the unique name for the Port Triggers. This is typically the protocol name.</td>
</tr>
<tr>
<td>Enable</td>
<td>Select the Enable check box to activate the Port Triggers for the predefined application.</td>
</tr>
<tr>
<td>Protocol</td>
<td>Displays the transport protocol used by the Port Trigger. The transport protocol can be TCP or UDP.</td>
</tr>
<tr>
<td>Port Range</td>
<td>Displays the port range (From/To) used by the Port Trigger.</td>
</tr>
<tr>
<td>Session Chaining</td>
<td>Displays the session chaining selection for the Port Trigger. The options are Disable, TCP, or TCP/UDP.</td>
</tr>
<tr>
<td>Session Interval</td>
<td>Displays the session interval set for the Port Trigger.</td>
</tr>
<tr>
<td>Address Replace</td>
<td>Displays the address replacement method appropriate to the Port Trigger.</td>
</tr>
<tr>
<td>Multi Host</td>
<td>Displays the multi host selection for the Port Trigger.</td>
</tr>
</tbody>
</table>
Gateway > PORT TRIGGERS — custom Page

Use this page to create a custom Port Trigger:

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>Enter the unique name for the Port Triggers. This is typically the protocol.</td>
</tr>
<tr>
<td>Enable</td>
<td>Select the checkbox to enable the custom Port Triggers you are creating.</td>
</tr>
<tr>
<td>Protocol</td>
<td>Enter the transport protocol used by the Port Triggers. The transport protocol can be TCP or UDP.</td>
</tr>
<tr>
<td>Port Range (From:To)</td>
<td>Enter the port range used by the Port Triggers. The first field is the start of the range the second field is the end of the range.</td>
</tr>
<tr>
<td>Session Chaining</td>
<td>Enter session chaining if it is appropriate for the custom application you are configuring. Certain applications may open up one or more ports in different port ranges to operate properly. The selections are Disable, TCP, or TCP/UDP.</td>
</tr>
<tr>
<td>Session Interval</td>
<td>Enter the session interval appropriate for the custom application you are configuring. If the Port Triggers detects traffic on the port range within the session interval, it is considered to be traffic related to the initial session. If the Port Triggers detects traffic on the port range after the session interval expires, it is considered to be a new, and unique session.</td>
</tr>
<tr>
<td>Address Replace</td>
<td>Enter the address replacement method appropriate to the custom application you are configuring.</td>
</tr>
<tr>
<td>Multi Host</td>
<td>Enter multiple host support if it is appropriate for the custom application your are configuring.</td>
</tr>
<tr>
<td>Port Triggers Table</td>
<td>Displays a list of all Port Triggers you have defined and their configuration parameters.</td>
</tr>
<tr>
<td>Priority Port</td>
<td>Select the port to have a priority status.</td>
</tr>
</tbody>
</table>
Gateway > LOG Page

Use this page to view detailed information about the gateway:

Gateway > LOG page fields

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Time</td>
<td>The data and time in the format yyyy-mm-dd hh:mm:ss (hours hh are 00 to 23).</td>
</tr>
<tr>
<td>Priority</td>
<td>Indicates the importance of the message.</td>
</tr>
<tr>
<td>Code</td>
<td>Code associated with this message.</td>
</tr>
<tr>
<td>Message</td>
<td>Describes the event.</td>
</tr>
</tbody>
</table>
Configuring TCP/IP

You must be sure all client computers are configured for TCP/IP (a protocol for communication between computers). Perform one of:

- “Configuring TCP/IP in Windows 95, Windows 98, or Windows Me” on page 58
- “Configuring TCP/IP in Windows 2000” on page 60
- “Configuring TCP/IP in Windows XP” on page 64
- Follow the instructions in your Macintosh or UNIX user manual

After configuring TCP/IP, perform one of the following to verify the IP address:

- “Verifying the IP Address in Windows 95, Windows 98, or Windows Me” on page 68
- “Verifying the IP Address in Windows 2000 or Windows XP” on page 69
- Follow the instructions in your Macintosh or UNIX user manual
Configuring TCP/IP in Windows 95, Windows 98, or Windows Me

1. On the Windows Desktop, click **Start**.
2. Select **Settings** and then **Control Panel** from the pop-up menus to display the Control Panel window.
3. Double-click the **Network** icon to display the Network window:

   ![Network window](image)

   Although your SBG model number may be different than in the images in this guide, the procedure is the same.

4. Select the **Configuration** tab.
5. Verify that TCP/IP is installed for the adapter used to connect to the SBG1000. If TCP/IP is installed, skip to step 10. If TCP/IP is not installed for the adapter, continue with step 6.
6. Select the adapter to use for the SBG1000 connection and click **Add**. The Select Network Component Type window is displayed:

   ![Select Network Component Type](image)

7. Click **Protocol** and click the **Add** button.
8 Click Microsoft in the Manufacturers section and click TCP/IP in the Network Protocol section of Select Network Protocol window:

![Select Network Protocol window]

9 Click OK.

10 Click TCP/IP on the Network window. If there is more than one TCP/IP entry, choose the one for the Ethernet card or USB port connected to the SBG1000.

11 Click Properties. The TCP/IP Properties window is displayed:

![TCP/IP Properties window]

12 Click the IP Address tab.

13 Click Obtain an IP address automatically.

14 Click OK to accept the TCP/IP settings.

15 Click OK to close the Network window.

16 Click OK when prompted to restart the computer and click OK again.

When you complete TCP/IP configuration, go to “Verifying the IP Address in Windows 95, Windows 98, or Windows Me” on page 68.
Configuring TCP/IP in Windows 2000

1. On the Windows Desktop, click Start.

2. Select Settings and then Control Panel from the pop-up menus to display the Control Panel window:

3. Double-click the Network and Dial-up Connections icon to display the Network and Dial-up Connections window:
4 Click **Local Area Connection number**. The value of **number** varies from system to system. The Local Area Connection **number** Status window is displayed:

![Local Area Connection 2 Status](image)

5 Click **Properties**. Information similar to the following window is displayed:

![Local Area Connection 2 Properties](image)

6 If Internet Protocol (TCP/IP) is in the list of components, TCP/IP is installed. You can skip to step 10.

If Internet Protocol (TCP/IP) is not in the list, click **Install**. The Select Network Component Type window is displayed:

![Select Network Component Type](image)
7 Click **Protocol** on the Select Network Component Type window and click **Add**. The Select Network Protocol window is displayed:

![Select Network Protocol window]

7 Click **Internet Protocol (TCP/IP)**.

8 Click **OK**. The Local Area Connection number Properties window is re-displayed.

![Local Area Connection 2 Properties window]

10 Be sure the box next to Internet Protocol (TCP/IP) is checked.
11 Click **Properties**. The Internet Protocol (TCP/IP) Properties window is displayed:

![Internet Protocol (TCP/IP) Properties](image)

12 Be sure **Obtain IP address automatically** and **Obtain DNS server address automatically** are selected.

13 Click **OK** to accept the TCP/IP settings.

14 Click **OK** to close the Local Area Connection *number* Properties window.

15 Click **OK** when prompted to restart the computer and click **OK** again.

When you complete the TCP/IP configuration, go to “Verifying the IP Address in Windows 2000 or Windows XP” on page 69.
Configuring TCP/IP in Windows XP

1. On the Windows desktop, click **Start** to display the Start window:

2. Click **Control Panel** to display the Control Panel window. The display varies, depending on the Windows XP view options. If the display is a Category view as shown below, continue with step 3. Otherwise, skip to step ...
3 Click **Network and Internet Connections** to display the Network and Internet Connections window:

![Configuration window](image1)

4 Click **Network Connections** to display the LAN or High-speed Internet connections. Skip to step 6.

If a classic view similar to below is displayed:

![Control Panel](image2)

5 Click **Network Connections** to display the LAN or High-speed Internet connections.
6 Right-click on the network connection. If more than one connection is displayed, be sure to select the one for your network interface:

7 Select **Properties** from the pop-up menu to display the Local Area Connection Properties window:

8 On the Local Area Connection Properties window, be sure Internet Protocol (TCP/IP) is checked. If it is not selected, check it.
9 Select Internet Protocol (TCP/IP) and click Properties to display the Internet Protocol (TCP/IP) Properties window:

10 Verify that the settings are correct, as shown above.

11 Click OK to close the TCP/IP Properties window.

12 Click OK to close the Local Area Connection Properties window.

When you complete the TCP/IP configuration, go to “Verifying the IP Address in Windows 2000 or Windows XP” on page 69.
Verifying the IP Address in Windows 95, Windows 98, or Windows Me

To check the IP address:

1. On the Windows Desktop, click Start.
2. Select Run. The Run window is displayed.
3. Type `winipcfg.exe` and click OK. The IP Configuration window is displayed. The Ethernet Adapter Information field will vary depending on the system, as shown in the following examples:

   ![IP Configuration Window Example](image1)
   ![IP Configuration Window Example](image2)
   ![IP Configuration Window Example](image3)
   ![IP Configuration Window Example](image4)

   The values for Adapter Address, IP Address, Subnet Mask, and Default Gateway on the PC will be different than in the image.

   *In Windows 98, if “Autoconfiguration” is displayed before the IP Address as in the following image, call your service provider.*

   ![Autoconfiguration Display](image5)

4. Select the adapter name — the Ethernet card or USB device.
5. Click Renew.
6. Click OK after the system displays an IP address.

If after performing this procedure the computer cannot access the Internet, call your cable service provider for help.
Verifying the IP Address in Windows 2000 or Windows XP

To check the IP address:

1. On the Windows Desktop, click **Start**.
2. Select **Run**. The Run window is displayed.
3. Type `cmd` and click **OK** to display a command prompt window.
4. Type `ipconfig` and press ENTER to display the IP configuration. A display similar to the following indicates a normal configuration:

   ![IP Configuration](image)

   If an Autoconfiguration IP Address is displayed as in the following window, there is an incorrect connection between the PC and the SBG1000 or there are cable network problems. Check the cable connections and determine if you can view cable-TV channels on your television:

   ![Autoconfiguration IP Address](image)

   After verifying the cable connections and proper cable-TV operation, renew the IP address.
To renew the IP address:

1 Type `ipconfig /renew` and press ENTER. If a valid IP address is displayed as shown, Internet access should be available.

```
C:\>ipconfig /renew
Windows 2000 IP Configuration
Ethernet adapter Local Area Connection 2:
  Connection-specific DNS Suffix . : surfboard.com
  IP Address . . . . . . . . . . : 206.19.96.174
  Subnet Mask . . . . . . . . : 255.255.255.224
  Default Gateway . . . . : 206.19.96.161
```

2 Type `exit` and press ENTER to return to Windows.

If after performing this procedure the computer cannot access the Internet, call your cable service provider for help.
Setting Up the Wireless LAN

You can use the Motorola SBG1000 Wireless Cable Modem Gateway as an access point for an IEEE 802.11b wireless LAN without changing its default settings. This section describes:

- Configuring a Unique Wireless Network Name (see page 72)
- Configuring Basic Wireless LAN Security (see page 73)
- Configuring Wireless Clients (see page 74)
- Wireless Pages in the SBG1000 Setup Program (see page 74)

Caution!

The default Wired Equivalent Privacy (WEP) Authentication setting Disable WEP provides no security for wireless data. After the wireless LAN is operational, be sure to configure WEP as described in “Configuring Basic Wireless LAN Security” on page 73.
Configuring a Unique Wireless Network Name

All clients (stations) on the wireless LAN must have the same network name (ESSID) as the access point on the SBG1000. You must configure the same ESSID on all IEEE 802.11b LAN clients.

To configure the ESSID:

1. Start the SBG1000 Setup Program as described in “Starting the SBG1000 Setup Program” on page 32.
2. On the left frame, click Wireless.
3. Click the NETWORK tab to display:

   ![Wireless Network Configuration Screen]

   - In the ESSID field, type a name. It can be any alphanumeric, case-sensitive string up to 32 characters. The default is "Motorola." Do not use the default ESSID.
4. Click Save Changes to save your changes.
Configuring Basic Wireless LAN Security

Caution!

The default settings provide no security for wireless data. After the wireless LAN is operational, be sure to enable Shared Key Authentication and Wired Equivalent Privacy (WEP) encryption. You must configure the same WEP key on the SBG1000 access point and all wireless clients (stations).

To enable WEP and set the key on the SBG1000:

1. On the SBG1000 Setup Program left frame, click Wireless.

2. Click the SECURITY tab to display the Wireless > SECURITY — basic screen:

   ![Wireless Security Screen]

3. Set the following:

   **Authentication**
   - Sets whether shared key authentication is enabled to provide data privacy on the wireless LAN:
   - **Open System** — Any wireless LAN client can transmit data to any other client without authentication. Open authentication provides no security for transmitted data.
   - **Shared Key** — All data transmitted over the wireless LAN is encrypted. The SBG1000 authenticates and transfers data to and from all clients having shared key authentication enabled and an identical WEP key.
   
   *For optimal security, we recommend changing the WEP keys frequently. The default is Open System.*

   **Encryption**
   - Use a WEP key length that is compatible with your wireless client adapters. Choose one of:
   - **Enable 64-Bit** — Use only if you have wireless clients that do not support 128-bit encryption
   - **Enable 128-Bit** — The recommended setting for stronger encryption; supported by the Motorola PCC11b wireless card, USB11b wireless adapter, and most current wireless adapters
   - **Disable WEP** — Recommended during network setup only

   **Key 1 to Key 4**
   - Sets the active WEP key. You can enter up to four 64-bit or 128-bit WEP keys containing the non-case-sensitive hexadecimal characters 0 to 9 and A to F. Only one key can be active:
   - For 64-bit encryption, the key must be 10 characters long.
   - For 128-bit encryption, the key must be 26 characters long.

4. If necessary, click Reset Wireless Defaults to reset the wireless defaults.

5. Click Save Changes to save your changes.
Configuring Wireless Clients

For each wireless client computer (station), install the wireless client card or adapter — such as a Motorola PCC11b wireless card or Motorola USB11b wireless adapter — following the instructions supplied with the card or adapter.

Configure the card or adapter to obtain an IP address automatically. The Motorola PCC11b wireless card and Motorola USB11b wireless adapter are supplied with a client configuration program called Wireless Client Manager, which is installed in the Windows Startup group.

If Wireless Client Manager is running, the icon is displayed on the Windows task bar. Double-click the icon to launch the utility.

To distinguish it from other nearby IEEE 802.11b wireless LANs, each wireless LAN is identified by a unique network name (also known as a network identifier or ESSID). When prompted for the network identifier, network name, or ESSID, type the set in the ESSID field on the Wireless > NETWORK window in the SBG1000 Setup Program. For more information, see “Configuring a Unique Wireless Network Name” on page 72.

After you specify the network name, the wireless card or adapter automatically scans for an IEEE 802.11b access point such as the SBG1000 and the proper channel and data rate.

If shared key authentication is enabled and a WEP key is set on the SBG1000 as described in “Configuring Basic Wireless LAN Security” on page 73, you must enter the same WEP key on the wireless client. The SBG1000 cannot authenticate a client if:

- Shared key authentication is enabled on the SBG1000 but not on the client
- The client WEP key does not match the SBG1000 WEP key

Caution!

If shared key authentication is not enabled and no WEP key is set, there is no security for wireless data. You must configure the same WEP key on the SBG1000 and all wireless clients.

After you correctly set the network name and WEP key on the client computer, you should be able to use it to surf the Internet.

Wireless Pages in the SBG1000 Setup Program

Use the Wireless pages to control and monitor the wireless interface:

- Wireless > STATUS Page (see page 75)
- Wireless > NETWORK Page (see page 76)
- Wireless > SECURITY — basic Page (see page 77)
- Wireless > SECURITY — advanced Page (see page 78)
- Wireless > STATISTICS page (see page 79)

For some settings, after you edit the field and click Apply, you are warned that you must Reboot for your change to take effect. Rebooting takes 10 to 15 seconds. After rebooting, you must log-in again.
Wireless > STATUS Page

Use this page to view the wireless interface status.

Wireless > STATUS Page Fields

**Regulatory Domain**
Indicates the country the SBG1000 is manufactured for. The list of channels depends on the country's standards for operation of IEEE 802.11b devices. Depending on the domain set at the factory, you may see FCC USA, Europe, Spain, France, Japan, or some other country name in this field.

**ESSID (Network Name)**
Displays the network name set on Wireless > Network page. For more information, see “Configuring a Unique Wireless Network Name” on page 72.

**Channel**
Displays the radio channel for the access point. If you encounter interference, you can set a different channel on the Wireless > NETWORK Page (see page 76).

**RTS Threshold**
Displays the RTS Threshold set on the Wireless > NETWORK Page.

**Frag Threshold**
Displays the Fragmentation Threshold set on the Wireless > NETWORK Page.

**MAC Address**
Displays the SBG1000 MAC address.

**WEP Enabled**
Displays the type of Wired Equivalent Privacy (WEP) that is enabled. For more information, see “Configuring Basic Wireless LAN Security” on page 73.

**MAC Access Control**
Displays the state of MAC access control setting. It is set on the Wireless > SECURITY — advanced Page (see page 78):
- Allow Listed — Only IEEE 802.11b stations in the MAC access control list can access the wireless LAN.
- Allow Any Station Access — Any 802.11b station can access the wireless LAN.

**MAC Access Control List**
Displays the MAC addresses of wireless clients having access. The list is set on the Wireless > SECURITY — advanced Page.
Wireless > NETWORK Page

Use this page to configure wireless LAN settings.

You can use the Motorola SBG1000 Wireless Cable Modem Gateway to operate an IEEE 802.11b wireless LAN without changing its default settings.

Wireless > NETWORK page fields

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enable Wireless Interface</td>
<td>Check this box to enable the wireless interface.</td>
</tr>
<tr>
<td>ESSID</td>
<td>Sets a unique identifier to associate wireless clients with the SBG1000 access point. This distinguishes between multiple wireless LANs in the same area. All clients on wireless LAN must have the same Network Name as the access point. It can be any alphanumeric, case-sensitive string up to 32 characters. The default is “Motorola.” We strongly recommend not using the default.</td>
</tr>
<tr>
<td>Channel</td>
<td>Sets the wireless radio channel. You can change the channel if you encounter interference on the default channel. The default is 1 (one), except in countries where the first channel permitted for IEEE 802.11b wireless operation is not one.</td>
</tr>
<tr>
<td>Basic Rates</td>
<td>Sets the wireless data transmission rates that all wireless LAN clients must be able to receive:</td>
</tr>
<tr>
<td></td>
<td>• 1, 2 Mbps. The SBG1000 attempts to transmit at 2 Mbps. Use this setting if the wireless LAN has only legacy IEEE 802.11b clients.</td>
</tr>
<tr>
<td></td>
<td>• 1, 2, 5.5, and 11 Mbps. The SBG1000 attempts to transmit at 11 Mbps. If there are obstacles or interference, it automatically steps down to the highest rate that allows transmission. Use this setting if the wireless LAN has fully-compliant IEEE 802.11b clients. The default is 1, 2, 5.5, 11 Mbps.</td>
</tr>
</tbody>
</table>
Wireless > NETWORK page fields (continued)

**Field** | **Description**
--- | ---
Transmit Power | Sets the transmit power on the SBG1000 wireless access point — 1, 2, 5, 10, 25, 50, or 100 mW. The default is 32 mW. Transmit power control is an optional IEEE 802.11b feature.

RTS Threshold | The Request To Send Threshold sets the packet size at which the access point issues an RTS before sending the packet. A low RTS can help when many clients are associated with the SBG1000 or when the clients are far apart and can detect the SBG1000 but not each other. The value can be 0 to 2347 bytes. The default is 2347.

Fragmentation Threshold | Sets the size at which packets are fragmented (sent as several packets instead of as one packet). A low Fragmentation Threshold can help when communication is poor or when there is a significant interference. The default is 2346. The value can be 256 to 2346 bytes.

Enable Short Preamble | Short preamble can improve throughput when the SBG1000 access point and associated clients operate at 2, 5.5, or 11 Mbps. If you enable short preamble, be sure all wireless clients also support short preamble. Short preamble is an optional IEEE 802.11b feature that is useful if maximum throughput is important and interoperability with legacy IEEE 802.11b equipment is not required. The default is Disabled.

Wireless > SECURITY — basic Page

Use this page to configure basic Wired Equivalent Privacy (WEP) settings.

**Caution!**

*The default Authentication setting of Disable WEP provides no security for transmitted data.*

For information about using this page, see “Configuring Basic Wireless LAN Security” on page 73.
Wireless > SECURITY — advanced Page

Use this page to configure advanced wireless security settings.

Field or Button | Description
---|---
Closed Network | If you enable closed network operation, only wireless clients configured with the Network Name can associate with the SBG1000. Closed network operation is a SBG1000 enhancement to IEEE 802.11b. The default is Disabled.
MAC ACCESS CONTROL LIST | The MAC access control list restricts wireless LAN access to identified 802.11b station MAC addresses. Up to thirty two 802.11b station MAC addresses can be entered. Be sure you enter the MAC address in the following format: xx:xx:xx:xx:xx:xx.
Allow Any Station Access | Any 802.11b station can access the wireless network.
Allow Only Listed Stations Access | Only 802.11b stations in the MAC access control list can access the wireless network.
Apply | Click to apply your changes.
Listed Stations | Displays stations that have restricted wireless access by their MAC addresses.
Delete | Click to select a station to be removed from the control list.
New Station | Enter the MAC address of a station that you want to add to the list of allowed stations.
Add Station | Click to add the new station.
Wireless > STATISTICS page

Use this page to display wireless statistics.

Wireless > STATISTICS page fields

<table>
<thead>
<tr>
<th>Field or Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Transmitted Fragment Count</td>
<td>The number of acknowledged MAC protocol data units (MPDUs) with an address in the address 1 field or an MPDU with a multicast address in the address 1 field of type data or management.</td>
</tr>
<tr>
<td>Multicast Transmitted Fragment Count</td>
<td>The number of transmitted fragments when the multicast bit is set in the destination MAC address of a successfully transmitted MAC service data unit (MSDU). When operating as a STA in an ESS, where these frames are directed to the AP, this implies having received an acknowledgment to all associated MPDUs.</td>
</tr>
<tr>
<td>Failed Count</td>
<td>The number of MSDUs not transmitted successfully because the number of transmit attempts exceeded the IEEE 802.11b short or long retry limit.</td>
</tr>
<tr>
<td>Retry Count</td>
<td>The number of successfully transmitted MSDUs after one or more retransmissions.</td>
</tr>
<tr>
<td>Multiple Retry Count</td>
<td>The number of successfully transmitted MSDUs after more than one retransmission.</td>
</tr>
<tr>
<td>Frame Duplicate Count</td>
<td>The number of frames received where the Sequence Control field indicated the frame was a duplicate.</td>
</tr>
<tr>
<td>Request To Send Success Count</td>
<td>The number of CTS messages received in response to RTS messages.</td>
</tr>
<tr>
<td>Request To Send Failure Count</td>
<td>The number of CTS messages not received in response to RTS messages.</td>
</tr>
</tbody>
</table>
Wireless > STATISTICS page fields (continued)

<table>
<thead>
<tr>
<th>Field or Button</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acknowledge Failed Count</td>
<td>The number of acknowledgment messages not received when expected from a data message transmission.</td>
</tr>
<tr>
<td>Received Fragment Count</td>
<td>The number of successfully received MPDUs of type Data or Management.</td>
</tr>
<tr>
<td>Multicast Received Fragment Count</td>
<td>The number of MSDUs received when the multicast bit was set in the destination MAC address.</td>
</tr>
<tr>
<td>Frame Check Sequence Error Count</td>
<td>The number of FCS errors detected in a received MPDU.</td>
</tr>
<tr>
<td>Transmitted Frame Count</td>
<td>The number of successfully transmitted MSDUs.</td>
</tr>
<tr>
<td>WEP Undecryptable Count</td>
<td>This number of frames received with the WEP subfield of the Frame Control field set to one and the WEP On key value mapped to the client MAC address. This indicates that the frame should not have been encrypted or that frame was discarded due to the receiving client not having WEP enabled.</td>
</tr>
<tr>
<td>Refresh</td>
<td>Click to collect new data.</td>
</tr>
</tbody>
</table>
Configuring the Print Server

The SBG1000 print server supports a printer connected to its printer port using Microsoft, UNIX (Linux), or Apple printing. Configuring printing consists of:

- Configuring the SBG1000 Print Server
- Connecting the printer to the SBG1000 as shown in “Installation” on page 19
- Adding a printer to each PC following one of:
  - “Adding a Printer in Windows 98 or Windows Me” on page 84
  - “Adding a Printer in Windows 2000” on page 90

Configuring the SBG1000 Print Server

1. Start the SBG1000 Setup Program as described in “Starting the SBG1000 Setup Program” on page 32.

2. On the left frame, click Printer to display the Printer CONFIGURATION > basic page:

3. (Optional) For a printer that supports bi-directional communication, you can enable Extended Capabilities Port (ECP) Mode, which can provide a performance benefit over a standard port.

4. Use the following pages to configure the print server for the necessary platform(s):
   - **Windows**: Printer > CONFIGURATION — Microsoft smb Page (see page 82)
   - **Macintosh**: Printer > CONFIGURATION — Apple Page (see page 83)
   - **UNIX (Linux)**: Printer > CONFIGURATION — lpr Page (see page 84)

5. Power off the SBG1000.

6. Connect the printer to the printer port on the SBG1000 Rear Panel as shown in “Installation” on page 19.

7. Power on the printer.

8. Power on the SBG1000. If printer configuration was successful, the printer icon displays on the SBG1000 front panel.
   
   If the printer icon is not displayed, check the printer cable connection and power the printer and the SBG1000 off and on again. Verify that Enable printer is checked on the Printer CONFIGURATION > basic page.
Printer > CONFIGURATION — Microsoft smb Page

Use this page to configure the print server for Microsoft printing:

**Field** | **Description**
--- | ---
Domain Name | Sets the Microsoft workgroup for the SBG1000 print server. *You must use this setting for the Workgroup when you add the printer connected to the SBG1000 to each client PC running Windows.*
Enable Abort Print Job | Check this box to abort a print job if the printer runs out of paper. When this is disabled, the print server waits to resume printing the job until you add paper to the printer. The default is Disabled.
Response Time | Sets the response time if you need to slow down the response to a Microsoft SMB client for a slow legacy printer. The value can be from 0 (no wait) to 255 seconds. The default is 0 (zero).
Print Server Name / Queue Name | Sets the print server name and queue. Enter **SBG1000** for the print server name. Enter **P1** for the queue name.
Apply | Click to apply your changes.
Printer > CONFIGURATION — Apple Page

Use this page to configure the print server for AppleTalk printing:

**Field** | **Description**
--- | ---
AppleTalk Zone | Sets the AppleTalk zone having access to the print server. The zone name can be up to 32 characters long. The default "*" enables all AppleTalk zones to use the printer(s) connected to the print server.

Printer Type | Sets the printer type. The default, LaserWriter, is used for most AppleTalk printers. If you have an Epson printer that supports AppleTalk, it has a different printer type, found in the Epson printer manual or web site. The SBG1000 print server only responds to the Chooser if the AppleTalk zone and printer type are the same.

Communication Protocol | Standard - if the printer uses a communication protocol that supports sending and receiving ASCII data. The Standard protocol is typically supported on devices using RS-232 and centronics channels. The default is ASCII.
Binary Communication Protocol (BCP) - if the printer can send and receive binary data. BCP is used by some devices for flow control, status request, abort job, and end of file functions. BCP can provide a significant performance advantage over ASCII printing on serial and parallel ports.
Tagged Binary Communication Protocol (TBCP) - for a printer containing a language-independent feature to determine which language interprets a print job. TBCP is typically supported by PJL printers.

Apply | Click to apply your changes.
Printer > CONFIGURATION — lpr Page

Use this page to configure the print server for UNIX printing:

【Configuration】
basic | Microsoft® | Apple® | lpr

This page allows you to configure the print lpr.

**PRINTER CONFIGURATION lpr**

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Printer IP Address</td>
<td>Displays the SBG1000 IP address; by default 192.168.100.1</td>
</tr>
<tr>
<td>Queue Name</td>
<td>Sets the queue name; typically lpx; where x is 0, 1, 2, ...</td>
</tr>
<tr>
<td>Apply</td>
<td>Click to apply your changes</td>
</tr>
</tbody>
</table>

**Adding a Printer in Windows 98 or Windows Me**

1. On the Windows desktop, click **Start**.
2. Click **Settings**.
3. Click **Control Panel** to display the Control Panel window:
4 Double-click the **Network** icon to display the Network window.

5 Click the **Identification** tab:

![Network window with Identification tab](image)

6 In the **Workgroup** field, type the Workgroup name. *Be sure it matches the “Domain Name” configured on the SBG1000 Printer > CONFIGURATION — Microsoft smb Page* (see page 82).

7 Click the **Configuration** tab to display the Configuration page:

![Configuration page](image)

8 Select the TCP/IP for the SBG1000 network interface, as shown above.
9  Click Properties to display the TCP/IP Properties window:

Be sure Obtain an IP address automatically is selected.

10 Click the WINS Configuration tab to display:

11 To Enable WINS Resolution, select its radio button.

12 In the WINS Server Search Order field, type 192.168.100.1 and click Add.

13 Click OK to exit the TCP/IP Properties window.

14 Click OK to exit the Network window.

15 On the Windows desktop, click Start.

16 Click Settings.
17 Click **Printer** to display the Printers window:

![Printers window]

18 Double-click the **Add Printer** icon to start the Add Printer Wizard:

![Add Printer Wizard]

19 Click **Next**:
20. Select **Network printer** by clicking its radio button and click **Next**:

![Add Printer Wizard](image)

21. In the Network path or queue name field, type `\\Print Server Name\Queue Name` and click **Next**. It must match the Print Server Name\Queue Name set on the SBG1000 **Printer > CONFIGURATION — Microsoft smb Page** (see page 82). The default is `\\SBG1000\P1`.

![Add Printer Wizard](image)

22. Click the **manufacturer** of the printer connected to the SBG1000.

23. Click the printer **model**.

   If your printer is not listed, its **driver** software is not installed in Windows on the PC. You need to provide the driver from a disk or download the driver from the Internet.
24 Click **Next**.

![Add Printer Wizard](image)

25 Click **Next** to accept the default printer name.

or

Type the *name* and click **Next**.

![Add Printer Wizard](image)

26 Click **Finish** to complete printer installation and print a test page.
Adding a Printer in Windows 2000

1. On the Windows desktop, click **Start**.
2. Click **Settings**.
3. Click **Control Panel** to display the Control Panel window:

![Control Panel Window](image)

4. Double-click the **System** icon to display the System Properties window.
5. Click the **Network Identification** tab:
6 Click Properties. The Identification Changes window is displayed:

```
   Identification Changes
   You can change the name and the membership of this
   computer. Changes may affect access to network resources.

   Computer name: motorola-vizax

   Full computer name: motorola-vizax.

   Members of:
   Domain: [ ]
   Workgroup: [ ]
```

7 In the Workgroup field, type the Workgroup name. Be sure it matches the “Domain Name” configured on the SBG1000 Printer > CONFIGURATION — Microsoft smb Page (see page 82).

8 Click OK.

9 On the System Properties window, click OK. You are prompted to reboot your computer.

10 Click Yes to reboot.

11 After the PC reboots, click Start.

12 Click Settings.

13 Click Control Panel to display the Control Panel window:

14 Double-click the Network and Dial-up Connections icon.
15 Double-click the **Local Area Connection** icon. If more than one is present, be sure you select the one connected to the SBG1000. The Local Area Connection Status window is displayed:

![Local Area Connection Status](image)

16 Click **Properties**. The Local Area Connection Properties window is displayed:

![Local Area Connection Properties](image)
17 Click Internet Protocol TCP/IP and click the Properties button. The Local Area Connection Properties window is displayed:

![Local Area Connection Properties](image)

18 Click Properties. The Internet Protocol (TCP/IP) Properties window is displayed:

![Internet Protocol (TCP/IP) Properties](image)

Be sure Obtain an IP address automatically is selected.

19 Click Advanced to display the Advanced TCP/IP Settings window.
20 Click the WINS tab:

![Advanced TCP/IP Settings](image)

21 Click Add. The TCP/IP WINS Server window is displayed:

![TCP/IP WINS Server](image)

22 Type 192.168.100.1 click Add.

23 Click OK three times to close the Advanced TCP/IP Settings window, the Internet Protocol (TCP/IP) Properties window, and the Local Area Connection Properties window.

24 Click Start.
25 Click **Settings**.

26 Click **Printers** to display the Printers window:

![Printers window](image)

27 Double-click the **Add Printer** icon to start the Add Printer Wizard:
28 Click Next:

29 Click the **Network printer** radio button to select it and click **Next**:

30 Click **Next** to browse the network for the SBG1000 printer. This step will fail but is necessary.

31 Click **Back** to return to the following window:

32 In the **Type the printer name,**... field, type `\Print Server Name\Queue Name` and click **Next**. It must match the Print Server Name\Queue Name set on the SBG1000 Printer > CONFIGURATION — Microsoft smb Page (see page 82). The default is `\SBG1000\P1`.

If a message such as the following displays, indicating that the printer driver is not present, insert the driver disk provided with your printer in the drive and click **OK**.
The following message should display:

Click **Finish** to complete printer installation.
Setting Up a USB Driver

The following subsections describe setting up a USB driver if you connect a PC to the USB port on the SBG1000. Perform one of the following procedures based on your Windows version:

• “Setting Up a USB Driver in Windows 98” on page 100
• “Setting Up a USB Driver in Windows 2000” on page 104
• “Setting Up a USB Driver in Windows Me” on page 107
• “Setting Up a USB Driver in Windows XP” on page 108

The SBG1000 USB driver does not support Macintosh or UNIX computers. For those systems, you can connect through Ethernet only.

Caution!

Be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted in the CD-ROM drive before you plug in the USB cable.

If you have a problem setting up the USB driver, remove it by performing one of the following procedures:

• “Removing the USB Driver from Windows 98 or Windows Me” on page 109
• “Removing the USB Driver from Windows 2000” on page 112
• “Removing the USB Driver from Windows XP” on page 115
Setting Up a USB Driver in Windows 98

Be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted in the CD-ROM drive before you plug in the USB cable. This CD contains the USB drivers and must be inserted and read by the PC before you connect the SBG1000 to the PC.

A few seconds after you complete the USB connection, the Add New Hardware Wizard window is displayed:

1. Click Next. The following window is displayed:

   Be sure “Search for the best driver for your device” is selected.
2 Click **Next**. The following window is displayed:

Be sure "CD-ROM drive" is the only box checked.

3 Click **Next**. The message "Please wait while Windows searches for a new driver for this device" is displayed.

If the computer successfully locates the driver, you can skip to step 6.

If the computer does not locate the driver, the previous window is displayed again.

4 Select **Specify a location** and type the location of the CD-ROM drive:

To load the driver successfully, you may need to click **Browse** to manually select the NetMotCM.sys file on the CD-ROM.
5  Click **Next**. The following window is displayed:

![Add New Hardware Wizard](image)

6  Select **The updated driver**... and click **Next**. If the following window is not displayed, verify that the **Motorola SBG1000 Wireless Cable Modem Gateway** CD-ROM is properly inserted in the CD-ROM drive. If you still cannot find the correct driver file, click **Cancel** to cancel the installation and perform the procedure for “Removing the USB Driver from Windows 98 or Windows Me” on page 109. Then repeat this procedure.

![Add New Hardware Wizard](image)

Although your SBG model number may be different than in the images in this guide, the procedure is the same.

7  After the window shown under step 6 is displayed, click **Next**.

If a window with the message **Copying Files...** displays and asks for the CD-ROM drive, type the CD-ROM drive letter (for example, “D:”) and click **OK**.

If an Insert Disk window similar to the one below is displayed, Windows 98 system files are needed to complete the installation. To install the files, insert your Windows 98 CD-ROM in the CD-ROM drive and click **OK**.

![Insert Disk](image)
After all the necessary files are loaded, the following window is displayed to confirm a successful installation:

8 Click **Finish**. The Systems Settings Change window is displayed:

9 Click **Yes** to restart the computer.

When you finish setting up the USB driver, you can continue with “Configuring TCP/IP” on page 57.

If you have difficulties setting up the USB driver, perform “Removing the USB Driver from Windows 98 or Windows Me” on page 109 and repeat this procedure. If that does not correct the problem, see the Regulatory, Safety, Software License, and Warranty Information card provided with the SBG1000 for information about obtaining warranty service.
Setting Up a USB Driver in Windows 2000

Be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted into the CD-ROM drive before you plug in the USB cable. A few seconds after you complete the USB connection, the Found New Hardware window is displayed:

![Found New Hardware Wizard]

1. Click **Next**. The following window is displayed:

![Install Hardware Device drivers]

Although your SBG model number may be different than in the images in this guide, the procedure is the same.

Be sure “Search for a suitable driver for my device” is selected.
2 Click Next. The following window is displayed:

![Found New Hardware Wizard](image)

Be sure “CD-ROM drives” is the only box checked.

3 Click Next. The following window is displayed:

![Driver Files Search Results](image)

4 Click Next.

If the Insert Disk window is displayed, be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is in the CD-ROM drive and follow steps 5 to 10. Otherwise, you can skip to step 11.
On the Insert Disk window, click OK. The Files Needed window is displayed:

5 On the Insert Disk window, click OK. The Files Needed window is displayed:

6 If necessary, select the CD-ROM drive in the Copy files from list.

7 Click Browse.

8 Locate the NetMotCM.sys file in the CD-ROM root directory.

9 Double-click the NetMotCM.sys file. The Files Needed window is displayed.

10 Click OK. The Found New Hardware Wizard window is displayed:

11 Click Finish to complete the installation.

When you finish setting up the USB driver, you can continue with “Configuring TCP/IP” on page 57.

If you have any difficulties setting up the USB driver, perform “Removing the USB Driver from Windows 2000” on page 112 and repeat this procedure.
Setting Up a USB Driver in Windows Me

Be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted into the CD-ROM drive before you plug in the USB cable. A few seconds after you complete the USB connection, the Add New Hardware Wizard window is displayed:

1. Click Next. Windows automatically searches for the correct USB drivers and installs them. If the installation is successful, the following window is displayed:

Although your SBG model number may be different than in the images in this guide, the procedure is the same.

2. If the window above is displayed, click Finish. Otherwise, be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is correctly inserted in the CD-ROM drive.

When you finish setting up the USB driver, you can continue with “Configuring TCP/IP” on page 57.
Setting Up a USB Driver in Windows XP

Be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is inserted into the CD-ROM drive before you plug in the USB cable. A few seconds after you complete the USB connection, the Found New Hardware Wizard window is displayed:

1. Be sure “Install the software automatically” is selected.
2. Click Next. Windows automatically searches for the correct USB drivers and installs them. If the installation is successful, the following window is displayed:

   Although your SBG model number may be different than in the images in this guide, the procedure is the same.

   3. Click Finish to complete the installation. Otherwise, be sure the Motorola SBG1000 Wireless Cable Modem Gateway CD-ROM is correctly inserted in the CD-ROM drive.

When you finish setting up the USB driver, you can continue with “Configuring TCP/IP” on page 57.
Removing the USB Driver from Windows 98 or Windows Me

1. On the Windows Desktop, right-click one of:

   • In Windows 98, the **Network Neighborhood** icon
   • In Windows ME, the **My Network Places** icon

   The Network window is displayed:

   ![Network window](image)

   Although your SBG model number may be different than in the images in this guide, the procedure is the same.

2. Click the **Motorola SurfBoard SBG1000 USB Gateway**.
3 Click **Remove**. The Network window no longer displays Motorola SurfBoard SBG1000 USB Gateway in the list:

![Network Configuration](image)

4 Click **OK**. The System Settings Change window is displayed:

![System Settings Change](image)

5 **Disconnect the USB cable from the PC or SBG1000.**

6 Click **Yes** to restart the computer.

7 Insert the *Motorola SBG1000 Wireless Cable Modem Gateway* CD-ROM in the CD-ROM drive. After a short time, a window with language choices is displayed.

8 Press the **Esc** key on the keyboard to exit the start-up screens.

9 To start Windows Explorer, click **Start** and select **Run**.
10. In the Run window, type `explorer` and click OK. The Exploring window is displayed:

![Windows Explorer window](image)

*Windows Explorer may appear different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.*

11. Double-click the *Motorola SBG1000* CD-ROM drive (D: in the image above).

12. Double-click *remove* or *remove.exe* to run the Remove utility from the *Motorola SBG1000 Wireless Cable Modem Gateway* CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

![Driver Removal window](image)

13. Click **Remove Driver**.

After you remove the USB driver, re-install it on the computer:

- “Setting Up a USB Driver in Windows 98” on page 100
- “Setting Up a USB Driver in Windows Me” on page 107

If you continue to have problems, contact your cable service provider.
Removing the USB Driver from Windows 2000

1. On the Windows desktop, click **Start**.
2. Click **Settings**.
3. Click **Control Panel** to display the Control Panel window:

![Control Panel Window](image)

4. Double-click **System** to display the System Properties window:

![System Properties Window](image)
5 On the System Properties window, click the **Hardware** tab.

6 Click the **Device Manager** button to display the Device Manager window:

![Device Manager Window](image)

Although your SBG model number may be different than in the images in this guide, the procedure is the same.

7 On the Device Manager window, double-click **Network Adapters**.

8 Click the **Motorola SurfBoard SBG1000 USB Gateway**. The Uninstall icon displays on the window near the top.

9 Click the **Uninstall** icon. The following window is displayed:

![Uninstall Confirmation](image)

10 Click **OK**.

11 Close the Device Manager window.

12 Close the Control Panel window.

13 Insert the **Motorola SBG1000 Wireless Cable Modem Gateway** CD-ROM in the CD-ROM drive. After a short time, a window with language choices is displayed.

14 Press the **Esc** key on the keyboard to exit the start-up screens.

15 To start Windows Explorer, click **Start** and select **Run** to display the Run window.
On the Run window, type `explorer` and click **OK** to display Windows Explorer:

![Windows Explorer](image)

Windows Explorer may appear different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.

17. Double-click **My Computer**.

18. Double-click the **Motorola SBG1000** CD icon (D: in the image).

19. Double-click **remove** or **remove.exe** to run the Remove utility from the **Motorola SBG1000 Wireless Cable Modem Gateway** CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

![SURFboard Cable Modem USB Driver Removal](image)

20. **Be sure the USB cable is disconnected.**

21. Click **Remove Driver**.

Informational messages similar to the ones shown are displayed on the SURFboard Cable Modem USB Driver Removal window.

After you remove the USB driver, re-install it following "Setting Up a USB Driver in Windows 2000" on page 104. If you continue to have problems, contact your cable service provider.
Removing the USB Driver from Windows XP

1. On the Windows desktop, click **Start** to display the Start window:

2. Click **Control Panel** to display the Control Panel window. The display varies, depending on the Windows XP view options:
3 If a Category view similar to the image under step 2 is displayed, click **Performance and Maintenance** to display the Performance and Maintenance window. Otherwise, skip to step 5.

4 Click **System** to display the System Properties window. Skip to step 6.
5 If a classic view similar to the following is displayed, click System to display the System Properties window:

![System Properties window](image)

6 On the System Properties window, click the **Hardware** tab to display the Hardware page:

![Hardware tab](image)
7 Double-click the **Device Manager** button to display the Device Manager window:

![Device Manager Window]

Although your SBG model number may be different than in the images in this guide, the procedure is the same.

8 Double-click **Network adapters**.

9 Click the **Motorola SurfBoard SBG1000 USB Gateway**. The Uninstall icon displays on the window near the top.

10 Click the **Uninstall** icon.

11 Close the Device Manager and Control Panel windows.

12 Insert the **Motorola SBG1000 Wireless Cable Modem Gateway** CD-ROM in the CD-ROM drive. After a short time, a window with language choices is displayed.

13 Press the **Esc** key on the keyboard to exit the start-up screens.

14 To start Windows Explorer, click **Start** and select **Run** to display the Run window.
15 Type `explorer` and click **OK** to display Windows Explorer.

![Windows Explorer](image)

*Windows Explorer may appear slightly different than in the image. There are variations between Windows versions and you can configure Windows Explorer as you like.*

16 Double-click **My Computer**.

17 Double-click the **Motorola** CD icon (D: in the image).

18 Double-click **remove** or **remove.exe** to run the Remove utility from the **Motorola SBG1000 Wireless Cable Modem Gateway** CD-ROM. The SURFboard Cable Modem USB Driver Removal window is displayed:

![SURFboard Cable Modem USB Driver Removal](image)

19 Be sure the USB cable is disconnected.

20 Click **Remove Driver**. Informational messages similar to the ones shown are displayed on the SURFboard Cable Modem USB Driver Removal window.

After you remove the USB driver, re-install it following “Setting Up a USB Driver in Windows XP” on page 108. If you continue to have problems, contact your cable service provider.
Troubleshooting

If the solutions listed here do not solve the problem, contact your cable service provider. Before calling your cable service provider, try pressing the reset button on the rear panel. Resetting the SBG1000 may take 5 to 30 minutes. Your service provider may ask for the status of the front-panel lights as described in Front-Panel Lights and Error Conditions.

<table>
<thead>
<tr>
<th>Problem</th>
<th>Possible Solutions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Green power icon light is off</td>
<td>Check that the power cord is properly plugged into the electrical outlet and the SBG1000. Check that the electrical outlet is working. Press the Reset button.</td>
</tr>
<tr>
<td>Cannot send or receive data</td>
<td>On the top front panel, note which is the first light (starting from the left) that is off. This light indicates where the error occurred as described in the Front-Panel Lights and Error Conditions table.</td>
</tr>
<tr>
<td>Problems related to unsuccessful USB driver installation</td>
<td>Remove the USB driver. Follow the appropriate procedure for your system in “Setting Up a USB Driver” on page 99.</td>
</tr>
<tr>
<td>The printer icon is not displayed</td>
<td>Check the printer cable connection and power the printer and SBG1000 off and on again. Verify that Enable printer is checked on the Printer CONFIGURATION &gt; basic page.</td>
</tr>
</tbody>
</table>

Front-Panel Lights and Error Conditions

<table>
<thead>
<tr>
<th>Light</th>
<th>Turns Off During Startup If</th>
<th>Turns Off During Normal Operation If</th>
</tr>
</thead>
<tbody>
<tr>
<td>RX (receive)</td>
<td>The receive channel cannot be acquired</td>
<td>The receive channel is lost</td>
</tr>
<tr>
<td>TX (transmit)</td>
<td>The send channel cannot be acquired</td>
<td>The send channel is lost</td>
</tr>
<tr>
<td>LNK light is not on</td>
<td>IP registration is unsuccessful</td>
<td>The IP registration is lost</td>
</tr>
<tr>
<td>Green power icon light is off</td>
<td>The SBG1000 is not properly plugged into the power outlet</td>
<td>The SBG1000 is unplugged</td>
</tr>
</tbody>
</table>

For more information about the lights, see “Front Panel” on page 6.
Contact Us

In the United States and Canada, if you need assistance while working with the SBG1000 and related equipment, call 1-877-466-8646 for technical and warranty support. Support is available 24 hours a day, seven days a week.

For information about customer service, technical support, or warranty claims, see the Regulatory, Safety, Software License, and Warranty Information card provided with the SURFboard SBG1000.

For answers to typical questions, see “Frequently-Asked Questions” on page 125.

For more information about Motorola consumer cable products, education, and support, visit http://www.motorola.com/broadband.
Frequently-Asked Questions

Here are answers to questions our customers frequently ask:

Q  What is high-speed cable Internet access?
A  Cable Internet access uses cable television wires instead of telephone lines to connect to the Internet. It is extremely fast and does not tie up telephone lines for incoming or outgoing calls and faxes.

Q  How fast is the Motorola SBG1000 Wireless Cable Modem Gateway?
A  Cable modems offer Internet access at speeds up to 100 times faster than a traditional phone modem. You can experience speeds of over 1,000 Kbps. Due to network condition such as traffic volume and the speed of the sites you visit, actual speed may vary. Many network and other factors can affect download speeds.

Q  How many users can one SBG1000 support?
A  A single SBG1000 can support up to 253 users, each assigned a unique IP address, on a Class C network.

Q  What is Network Address Translation?
A  NAT is a technique to translate private IP addresses on your LAN to a single IP address assigned by your cable service provider that is visible to outside users on the Internet.

Q  What is IEEE_802.11b?
A  IEEE 802.11b is the IEEE wireless network standard.

Q  What type of firewall is provided on the SBG1000?
A  The SBG1000 provides a stateful-inspection firewall.

Q  What wireless security measures are provided on the SBG1000?
A  To protect data transmitted over wireless connections, the SBG1000 supports WEP encryption and MAC access control lists. For information, see “Setting Up the Wireless LAN” on page 71.

Q  Why is there no Standby button?
A  As a security measure, current Motorola SURFboard cable modems provide a Standby button to temporarily suspend the Internet connection. Because the SBG1000 firewall provides high security levels while connected, the Standby button is not required.

Q  Can I still watch cable TV while using my Motorola SBG1000 Wireless Cable Modem Gateway?
A  Yes, your cable TV line can carry the TV signal while you send and receive information on the Internet.

Q  What are CableLabs Certified, DOCSIS, and Euro-DOCSIS?
A  CableLabs Certified, DOCSIS, and Euro-DOCSIS are the industry standards for high-speed data distribution over cable television system networks. They are intended to ensure that all compliant cable modems interface with all compliant cable systems. Your SBG1000 is DOCSIS or Euro-DOCSIS certified.

Q  If I have an SBG1000, can I still use my old 28.8 Kbps or 56 Kbps modem?
A  Yes you can. However, once you’ve experienced the speed of cable Internet access, you’ll never again want to wait for traditional dial-up services.
Q Do I need to change my Internet service provider (ISP)?
A Currently, most Internet service providers do not provide cable Internet access. Contact your cable company for your specific information.

Q Do I need to subscribe to cable TV to get cable Internet access?
A No, but you will need to subscribe to cable Internet service. Some systems require that you subscribe to basic service before you can get Internet access and/or offer a discount when you use your own SBG1000. Check with your local cable company for specific information.

Q What type of technical support is available?
A For questions about your Internet service, connection, or SBG1000, call your cable service provider.

Q What do I do if my SBG1000 stops working?
A “Troubleshooting” on page 121 provides tips to diagnose problems and simple solutions. If you continue to have problems, call your cable service provider.

Q Can multiple game players on the SBG1000 LAN log onto the same game server and play simultaneously with just one public IP address?
A It depends on the game server.
Specifications

General

Wireless

- **Standards Compliance**: IEEE 802.11, 802.11b Direct Sequence Spread Spectrum - DSSS
- **RF Frequency Range**: Range 2.4 to 2.4835 GHz, 2.4 to 2.497 GHz for Japan
- **Data Rate**: Auto, 11, 5.5, 2, and 1 Mb/s
- **Modulation**: Auto 11 and 5.5 Mb/s = CCK, 2 Mb/s = DQPSK, 1 Mb/s = DBPSK
- **Number of channels**: Europe = 13, Spain = 2, France = 4, US = 11, Japan = 14
- **Transmit Power**: 17.5 dBm (EIRP)
- **Receive Sensitivity**: -83 dBm at 11 Mbps

Router

- **Ethernet Standards Compliance**: IEEE 802.3, IEEE 802.3u
- **Number of Ports**: 5
- **Number of Uplink Ports**: 5

Electrical

- **Input Voltage Range**: -100 – 240 VAC, 50 – 60 Hz
- **Power Consumption**: 18 Watts

Print Server

- **Windows, Mac, Linux

Environmental

- **Operating Temperature**: 0° C – 40° C, -150 to 10000 ft.
- **Storage Temperature**: -30° C to 80° C
- **Humidity**: 5 to 95% (non-condensing)
- **Mechanical Antenna**: 2 External Articulating Antennas, with Unique Connectors per FCC Requirements

LED Indicators

- **Modem**: Modem Receive, Send, Online, Internet
- **Router (each port 1 – 5)**: Activity, 10/100, Half/Full, Link
- **Access Point**: Wireless
- **Other**: USB, Power, Model Number

Interfaces

- **(1) AC Power, (1) F-Type, (5) RJ-45, (2) RJ-11, (1) DB-25

Dimensions

- **290 W x 160 D x 70 H (mm)

Weight

- **0.8 lbs (Unit Only)
Cable Modem

Downstream
- Modulation: 64 QAM or 256 QAM
- Maximum Data rate: 38 Mbps maximum
- Frequency: 88 MHz to 860 MHz (30 kHz minimum step size)
- Bandwidth: 6 MHz
- Symbol rate:
  - 64 QAM: 5.069 Msym/s maximum
  - 256 QAM: 5.361 Msym/s maximum
- Operating Level Range: -15 dBmV to +15 dBmV
- Input impedance: 75 ohms (nominal)
- Frequency Range: 88 to 860 MHz

Upstream
- Modulation: 16 QAM or QPSK (variable symbol rates)
- Maximum Data Rate: 10 Mbps maximum
- Bandwidth: 200 kHz to 3200 kHz
- Frequency: 5 MHz to 42 MHz (edge to edge)
- Symbol rates: 160, 320, 640, 1280, and 2560 ksym/s
- Operating Level Range:
  - 16 QAM: +8 dBmV to +55 dBmV
  - QPSK: +8 dBmV to +58 dBmV
- Output impedance: 75 ohms nominal

General
- Cable Interface: F-Connector, female, 75 ohm
- CPE Network Interface: Interface USB, Ethernet 10/100Base-T (auto sensing)
- Data protocol: TCP/IP
- Dimensions: 7.2" H x 2.0" W x 7.8" L
- Power: 9 Watts (nominal)
- Input Power: 100-240 VAC, 50-60 Hz

Environmental
- Operating temperature: 0 to +40º C
- Storage temperature: -30º C to +80º C
- Operating humidity: 0% to 95% RH, non-condensing
Glossary

This glossary defines terms and lists acronyms used with the Motorola SBG1000 Wireless Cable Modem Gateway.

To return to your previous page, click the Acrobat Go to Previous View button.

A

access point A device that provides wireless LAN connectivity to wireless clients (stations). The SBG1000 acts as a wireless access point.

adapter A device or card that connects a computer, printer, or other peripheral device to the network or to some other device. A wireless adapter connects a computer to the wireless LAN.

address translation See NAT.

ALG Application level gateway triggers are required by some file transfer (for example, FTP), game, and video conferencing applications to open one or more ports to enable the application to operate properly.

American Wire Gauge (AWG) A standard system used to designate the size of electrical conductors; gauge numbers are inverse to size.

ANSI The American National Standards Institute is a non-profit, independent organization supported by trade organizations, industry, and professional societies for standards development in the United States. This organization defined ASCII and represents the United States to the International Organization for Standardization.

ANX Automotive Network Exchange

ARP Address Resolution Protocol broadcasts a datagram to obtain a response containing a MAC address corresponding to the host IP address. When it is first connected to the network, a client sends an ARP message. The SBG1000 responds with a message containing its MAC address. Subsequently, data sent by the computer uses the SBG1000 MAC address as its destination.

ASCII The American Standard Code for Information Interchange refers to alphanumeric data for processing and communication compatibility among various devices; normally used for asynchronous transmission.

asynchronous timing The SBG1000 uses synchronous timing for upstream data transmissions. The CMTS broadcasts messages that bandwidth is available. The SBG1000 reserves data bytes requiring x-number of mini-slots. The CMTS replies that it can receive data at a specified time (synchronized). At the specified time, the SBG1000 transmits the x-number of data bytes.

attenuation The difference between transmitted and received power resulting from loss through equipment, transmission lines, or other devices; usually expressed in decibels.

authentication A process where the CMTS verifies that access is authorized, using a password, trusted IP address, or serial number.

authorization Part of the process between a CMTS and the cable modem or gateway to enable Baseline Privacy.

auto-MDIX Automatic medium-dependent interface crossover detects and corrects cabling errors by automatically reversing the send and receive pins on any port. It enables the use of straight-through wiring between the SBG1000 Ethernet ports and any computer, printer, or hub.

To return to your previous page, click the Acrobat Go to Previous View button.
bandwidth  The transmission capacity of a medium in terms of a range of frequencies. Greater bandwidth indicates the ability to transmit more data over a given period of time.

Baseline Privacy  An optional feature that encrypts data between the CMTS and the cable modem or gateway. Protection of service is provided by ensuring that a cable modem or gateway, uniquely identified by its MAC address, can only obtain keys for services it is authorized to access.

baud  The analog signaling rate. For complex modulation modes, the digital bit rate is encoded in multiple bits per baud, for example, 64 QAM encodes 6 bits per baud and 16 QAM encodes 4 bits per baud.

BCP  Binary Communication Protocol

BER  The bit error rate is the ratio of the number of erroneous bits or characters received from some fixed number of bits transmitted.

binary  A numbering system that uses two digits, 0 and 1.

bit rate  The number of bits (digital 0s and 1s) transmitted per second in a communications channel. It is usually measured in bits per second bps.

BPKM  Baseline Protocol Key Management encrypts data flows between a cable modem or gateway and the CMTS. The encryption occurs after the cable modem or gateway registers to ensure data privacy across the RF network.

bps  bits per second

bridge  An OSI layer 2 networking device that connects two LANs using similar protocols. It filters frames based on the MAC address to reduce the amount of traffic. A bridge can be placed between two groups of hosts that communicate a lot together, but not so much with the hosts in the other group. The bridge examines the destination of each packet to determine whether to transmit it to the other side. See also switch.

broadband  High bandwidth network technology that multiplexes multiple, independent carriers to carry voice, video, data, and other interactive services over a single cable. A communications medium that can transmit a relatively large amount of data in a given time period. A frequently used synonym for cable TV that can describe any technology capable of delivering multiple channels and services.

broadcast  Simultaneous transmission to multiple network devices; a protocol mechanism supporting group and universal addressing. See also multicast and unicast.

To return to your previous page, click the Acrobat Go to Previous View button.
CableHome  A project of CableLabs and technology suppliers to develop interface specifications for extending high-quality cable-based services to home network devices. It addresses issues such as device interoperability, QoS, and network management. CableHome will enable cable service providers to offer more services over HFC. It will improve consumer convenience by providing cable-delivered services throughout the home.

CableLabs  A research consortium that defines the interface requirements for cable modems and acknowledges that tested equipment complies with DOCSIS.

cable modem  A device installed at a subscriber location to provide data communications over an HFC network. Unless otherwise specified, all references to “cable modem” in this documentation refers to DOCSIS or Euro-DOCSIS cable modems only.

cable modem configuration file  File containing operational parameters that a cable modem or gateway downloads from the cable service provider TFTP server during registration.

circuit-switched  Network-connection scheme used in the traditional PSTN telephone network where each connection requires a dedicated path for its duration. An alternative is packet-switched.

Class C network  An IP network containing up to 253 hosts. Class C IP addresses are in the form “network.network.network.host.”

client  In a client/server architecture, a client is a computer that requests files or services such as file transfer, remote login, or printing from the server.

On an IEEE 802.11b wireless LAN, a client is any host that can communicate with the access point. Also called a CPE. A wireless client is also called a “station.”

CMTS  A cable modem termination system is a device in the cable system headend that interfaces the HFC network to local or remote IP networks to connecting IP hosts, cable modems or gateways, and subscribers. It manages all cable modem bandwidth. It is sometimes called an edge router.

CNR  carrier to noise ratio

c coaxial cable (coax)  A type of cable consisting of a center wire surrounded by insulation and a grounded shield of braided wire. The shield minimizes electrical and radio frequency interference. Coaxial cable has high bandwidth and can support transmission over long distances.

CoS  Class of service traffic management or scheduling functions are performed when transferring data upstream or downstream on HFC.

CPE  Customer premise equipment, typically computers, printers, etc., are connected to the cable modem or gateway at the subscriber location. CPE can be provided by the subscriber or the cable service provider. Also called a client.

crosstalk  Undesired signal interfering with the desired signal.

CSMA/CD  carrier sense multiple access with collision detection

To return to your previous page, click the Acrobat Go to Previous View button.
datagram  In RFC 1594, a datagram is defined as “a self-contained, independent entity of data carrying sufficient information to be routed from the source to the destination computer without reliance on earlier exchanges between this source and destination computer and the transporting network.” For the most part, it has been replaced by the term packet.

default route  The route by which packets are forwarded when other routes in the routing table do not apply.

dB  decibel

dBc  Signal level expressed in dB relative to the unmodulated carrier level desired.

DBm  A unit of measurement referenced to one milliwatt across specified impedance. 0dBm = 1 milliwatt across 75 ohms.

dBmV  Signal level expressed in dB as the ratio of the signal power in a 75-ohm system to a reference power when 1 mV is across 75 ohms.

demodulation  An operation to restore a previously modulated wave and separate the multiple signals that were combined and modulated on a subcarrier.

DHCP  A Dynamic Host Configuration Protocol server dynamically assigns IP addresses to client hosts on an IP network. DHCP eliminates the need to manually assign static IP addresses by “leasing” an IP address and subnet mask to each client. It enables the automatic reuse of unused IP addresses: The SBG1000 is simultaneously a DHCP client and a DHCP server.
- A DHCP server at the cable system headend assigns a public IP address to the SBG1000 and optionally to clients on the SBG1000 LAN.
- The SBG1000 contains a built-in DHCP server that assigns private IP addresses to clients.

distortion  An undesired change in signal waveform within a transmission medium. A nonlinear reproduction of the input waveform.

diversity antennas  Two identical antennas located a small distance apart to reduce multipath distortion and improve wireless reception. Properly placed diversity antennas improve SBG1000 wireless reception.

DNS  The Domain Name System is the Internet system for converting domain names to IP addresses. A DNS server contains a table matching domain names such as Internetname.com to IP addresses such as 192.169.9.1. When you access the world-wide web, a DNS server translates the URL displayed on the browser to the destination website IP address. The DNS lookup table is a distributed Internet database; no one DNS server lists all domain name to IP address matches.

DOCSIS  The CableLabs Data-Over-Cable Service Interface Specification defines interface standards for cable modems, gateways, and supporting equipment to deliver data between an HFC network and a computer systems or television sets. To emphasize its use as a cable modem standard, DOCSIS is now called CableLabs Certified Cable Modems. Euro-DOCSIS is DOCSIS adapted for use in Europe.

domain name  A unique name, such as motorola.com, that maps to an IP address. Domain names are typically much easier to remember than are IP addresses.

dotted-decimal format  Method of representing an IP address or subnet mask using four decimal numbers called octets. Each octet represents eight bits.
- In a class C IP address, the octets are “network.network.network.host.” The first three octets together represent the network address and the final octet is the host address. In the SBG1000 LAN default configuration, 192.168.100 represents the network address. In the final octet, the host address can be from 2 to 254.

download  To copy a file from one computer to another. You can use the Internet to download files from a server to a computer. A DOCSIS or Euro-DOCSIS cable modem or gateway downloads its configuration file from a TFTP server during start-up.

downstream  In a cable data network, the direction of data received by the computer from the Internet.
driver Software that enables a computer to interact with a network or other device. For example, there are drivers for printers, monitors, graphics adapters, modems, Ethernet, USB, HPNA, and many others.

DSL Digital Subscriber Line

DSSS Direct Sequence Spread Spectrum is an IEEE 802.11b RF modulation protocol.

dynamic IP address An IP address that is temporarily leased to a host by a DHCP server. The opposite of static IP address.

E

encapsulate To include data into some other data unit to hide the format of the included data.

encode To alter an electronic signal so that only an authorized user can unscramble it to view the information.

encrypt To encode data.

dynamic IP address A VPN endpoint terminates the VPN at the router so that computers on the SBG1000 LAN do not need VPN client software to tunnel through the Internet to the VPN server.

ESSID The Extended Service Set Identifier or network name is a unique identifier that wireless clients use to associate with an access point to distinguish between multiple wireless LANs in the same area. All clients on a wireless LAN must have the same ESSID as the access point. On the SBG1000, you can set the ESSID on the Wireless > NETWORK page.

Ethernet The most widely used LAN type, also known as IEEE 802.3. The most common Ethernet networks are 10Base-T, which provide transmission speeds up to 10 Mbps, usually over unshielded, twisted-pair wire terminated with RJ-45 connectors. Fast Ethernet (100Base-T) provides speeds up to 100 Mbps. “Base” means “baseband technology” and “T” means “twisted pair cable.” Each Ethernet port has a physical address called the MAC address.

Euro-DOCSIS A tComLabs standard that is DOCSIS adapted for use in Europe

event A message generated by a device to inform an operator or the network management system that something has occurred.

expansion slot A connection point in a computer where a circuit board can be inserted to add new capabilities.

To return to your previous page, click the Acrobat Go to Previous View button.
F

FCS  frame check sequence

F-type connector  A type of connector used to connect coaxial cable to equipment such as the SBG1000.

firewall  A security software system on the SBG1000 that enforces an access control policy between the Internet and the SBG1000 LAN.

flow  A data path moving in one direction.

FEC  Forward error correction is a technique to correct transmission errors without requiring the transmitter to resend any data.

FDMA  Frequency Division Multiple Access is a method to allow multiple users to share a specific radio spectrum. Each active user is assigned an individual RF channel (or carrier) with the carrier frequency of each channel offset from its adjacent channels by an amount equal to the channel spacing, which allows the required bandwidth per channel.

frame  A unit of data transmitted between network nodes that contains addressing and protocol control data. Some control frames contain no data.

frequency  Number of times an electromagnetic signal repeats an identical cycle in a unit of time, usually one second, measured in Hz, kHz, mHz, or GHz.

FTP  File Transfer Protocol is a standard Internet protocol for exchanging files between computers. FTP is commonly used to download programs and other files to a computer from web pages on Internet servers.

duplex  The ability to simultaneously transmit and receive data. See also half-duplex.

G

gateway  A device that enables communication between networks using different protocols. See also router. The SBG1000 enables up to 253 computers supporting IEEE 802.11b, Ethernet, USB, or HPNA to share a single broadband Internet connection.

gateway IP address  The address of the default gateway router on the internet. Also known as the “giaddr.”

GHz  Gigahertz — one billion cycles per second.

GUI  graphical user interface

To return to your previous page, click the Acrobat Go to Previous View button.
H

H.323 A suite of protocols created by the ITU for interactive video-conferencing, data sharing, and audio applications such as VoIP.

half-duplex Network where only one device at a time can transmit data. See also full-duplex.

headend A location that receives TV programming, radio programming, data, and telephone calls that it modulates onto the HFC network. It also sends return data and telephone transmissions. Headend equipment includes transmitters, preamplifiers, frequency terminals, demodulators, modulators, and other devices that amplify, filter, and convert incoming broadcast TV signals to wireless and cable channels.

header The data at the beginning of a packet that identifies what is in the packet.

hexadecimal A base-sixteen numbering system that uses sixteen sequential numbers (0 to 9 and the letters A to F) as base units before adding a new position. On computers, hexadecimal is a convenient way to express binary numbers.

HFC A hybrid fiber/coaxial cable network uses fiber-optic cable as the trunk and coaxial cable to the subscriber premises.

hop The interval between two routers on an IP network. The number of hops a packet traverses toward its destination (called the hop count) is saved in the packet header. For example, a hop count of six means the packet has traversed six routers. The packet hop count increases as the time-to-live (TTL) value decreases.

host In IP, a host is any computer supporting end-user applications or services with full two-way network access. Each host has a unique host number that combined with the network number forms its IP address. Host also can mean:

- A computer running a web server that serves pages for one or more web sites belonging to organization(s) or individuals
- A company that provides this service
- In IBM environments, a mainframe computer

HPNA The Home Phoneline Networking Alliance (HomePNA) standard enables home network devices to interact over existing telephone wiring without disturbing normal voice service. An HPNA network processes, manages, transports, and stores data to enable telephones, fax machines, desktops, laptops, printers, scanners and web cameras to connect and interoperate over home telephone wiring. HPNA uses frequencies that are not used for phone modems or voice communications. HPNA can work on a Digital Subscriber Line (DSL). Motorola is an HPNA participant.

HTML Hyper Text Markup Language

hub On a LAN, a hub is a device that connects multiple hosts to the LAN. A hub performs no data filtering. See also bridge and router. An IP hub is typically a unit on a rack or desktop. On an HFC network, a hub is a scaled-down headend that performs some or all headend functions for part of the system.

Hz Hertz — one cycle per second. The unit to measure the frequency that an alternating electromagnetic signal cycles through its highest and lowest states. Used to define the bands of the electromagnetic spectrum used in voice and data communications, or to define the bandwidth of a transmission medium.

To return to your previous page, click the Acrobat Go to Previous View button.
IANA
The Internet Numbering Address Authority (IANA) is an organization under the Internet Architecture Board (IAB) of the Internet Society that oversees IP address allocation. It is under a contract from the U.S. government.

ICMP
Internet Control Message Protocol is a protocol used for error, problem, and informational messages sent between IP hosts and gateways. ICMP messages are processed by the IP software and are not usually apparent to the end-user.

ICSA
The International Computer Security Association is the security industry’s main source of research, intelligence, and product certification.

IEEE
The Institute of Electrical and Electronics Engineers, Inc. (http://www.ieee.org) is an organization that produces standards, technical papers, and symposiums for the electrical and electronic industries and is accredited by ANSI.

IEEE 802.11b
IEEE wireless network standard.

IEEE 802.3
See Ethernet.

IETF
The Internet Engineering Task Force (http://www.ietf.org) is an open international community of network designers, operators, vendors, and researchers to develop and maintain Internet architecture. Technical working groups issue working documents called Internet-Drafts. The IETF publishes review versions of the drafts called requests for comments (RFCs).

IGMP
Internet Group Membership Protocol the Internet multicasting standard. IGMP establishes and maintains a database of group multicast addresses and interfaces to which a multicast router forwards multicast packets. IGMP runs between multicast hosts and their immediately-neighboring multicast routers.

IGMP spoofing
A process where a router acts as an IGMP querier for multicast hosts and an IGMP host to a multicast router.

impedance
The total opposition to ac electron current flow within a device. Impedance is typically 75 ohms for coax cable and other CATV components.

impulse noise
Noise of very short in duration, typically of the order of 10 microseconds. It is caused by electrical transients such as voltage spikes, electric motors turning on, and lightning or switching equipment that bleed over to the cable.

ingress noise
Noise typically caused by discrete frequencies picked up by the cable plant from radio broadcasts or an improperly grounded or shielded home appliance such as a hair dryer. Ingress is the major source of cable system noise.

Internet
A worldwide collection of interconnected networks using TCP/IP.

internetwork
A collection of interconnected networks allowing communication between all devices connected to any network in the collection.

IP
Internet Protocol is a set of standards that enable different types of computers to communicate with one another and exchange data through the Internet. IP provides the appearance of a single, seamless communication system and makes the Internet a virtual network.
IP address

A unique 32-bit value that identifies each host on a TCP/IP network. TCP/IP networks route messages based on the destination IP address. An IP address has two parts:

- The network address is assigned by IANA.
- The SBG1000 network administrator assigns a host address to each host connected to the SBG1000, automatically using its DHCP server or as a static IP address.

For a Class C network, the first 24 bits are the network address and the final 8 bits are the host address; in dotted-decimal format it appears “network.network.network.host.”

If you enable the SBG1000 DHCP client on the WAN page, the cable service provider automatically assigns the network address, subnet mask, domain name, and DNS server to provide a continuous Internet connection.

IPSec

The Internet Protocol Security protocols are IETF authentication and encryption standards for secure packet exchange over the Internet. IPSec works at OSI layer 3 and secures everything on the network.

IKE

Internet Key Exchange

ISAKMP

Internet Security Association and Key Management Protocol

ISDN

Integrated Services Digital Network

ISO

The International Organization for Standardization (http://www.iso.ch) is a worldwide federation of national standards bodies from approximately 140 countries. ISO is a non-governmental organization established in 1947 to promote the development of standardization and related activities in the world with a view to facilitating the international exchange of goods and services, and to developing cooperation in the spheres of intellectual, scientific, technological, and economic activity.

ISP

Internet Service Provider

ITU

International Telecommunications Union

K

kHz

kilohertz — one thousand cycles per second
L

L2F  Layer 2 Forwarding is an OSI layer 2 protocol that establishes a secure tunnel across the Internet to create a virtual PPP connection between the user and the enterprise network. L2F is the most established and stable layer 2 tunneling protocol.

L2TP  Layer 2 Tunnel Protocol is a PPP extension that enables ISPs to operate VPNs. L2TP merges the best features of the PPTP and L2F. L2TP is the emerging IETF standard.

LAC  An L2TP access concentrator is a device to which the client directly connects through which PPP frames are tunneled to the LNS. The LAC need only implement the media over which L2TP operates to transmit traffic to one or more LNSs. The LAC may tunnel any protocol carried within PPP. The LAC initiates incoming calls and receives outgoing calls. A LAC is analogous to an L2F NAS.

LAN  A local area network provides a full-time, high-bandwidth connection over a limited area, such as a building or campus. Ethernet is the most widely used LAN standard.

layer  In networks, layers are software protocol levels. Each layer performs functions for the layers above it. OSI is a reference model having seven functional layers.

LCP  Link Control Protocol establishes, configures, and tests data link connections used by PPP.

latency  The time required for a signal to pass through a device. It is often expressed in a quantity of symbols.

LED  light-emitting diode

LNS  An L2TP network server is a termination point for L2TP tunnels where PPP frames are processed and passed to higher layer protocols. An LNS can operate on any platform that terminates PPP. The LNS handles the server side of the L2TP protocol. L2TP relies only on the single media over which L2TP tunnels arrive. The LNS can have a single LAN or WAN interface but can terminate calls arriving at any of the LACs full range of PPP interfaces (asynchronous, synchronous, ISDN, V.120, etc.). The LNS initiates outgoing calls and receives incoming calls. An LNS is analogous to a home gateway in L2F technology.

loopback  A test that loops the transmit signal to the receive signal. Usually the loopback test is initiated on a network device. The test is used to verify a path or to measure the quality of a signal on that path.

To return to your previous page, click the Acrobat Go to Previous View button.
### M

**MAC address**
The Media Access Control address is a unique, 48-bit value permanently saved in ROM at the factory to identify each Ethernet network device. It is expressed as a sequence of 12 hexadecimal digits printed on the SBG1000 rear panel. You need to provide the HFC MAC address to the cable service provider. Also called an Ethernet address, physical address, hardware address, or NIC address.

**MB**
One megabyte; equals 1,024 x 1,024 bytes, 1,024 kilobytes, or about 8 million bits.

**Mbps**
Million bits per second (megabits per second). A rate of data transfer.

**media**
The various physical environments through which signals pass; for example, coaxial, unshielded twisted-pair (UTP), or fiber-optic cable.

**MIB**
A management information base is a unique hierarchical structure of software objects used by the SNMP manager and agent to configure, monitor, or test a device.

**MHz**
Megahertz — one million cycles per second. A measure of radio frequency.

**MPDU**
MAC protocol data unit (PDU)

**MSDU**
MAC service data unit

**MSO**
Multiple Systems Operator. A company that owns and operates more than one cable system. Also called a group operator.

**MTU**
The Maximum Transmission Unit is the largest amount of data that can be transmitted in one discrete message on a given physical network. The MTU places an upper bound on the size of a message that can be transferred by the network in a single frame. Messages exceeding the MTU must be fragmented before transmission, and reassembled at the destination.

**multicast**
A data transmission sent from one sender to multiple receivers. See also broadcast and unicast.

**mW**
Milliwatts

To return to your previous page, click the Acrobat Go to Previous View button.
Network Address Translation is an Internet standard for a LAN to use one set of IP addresses for internal traffic and a second set of IP addresses for external traffic. NAT provides some security because the IP addresses of SBG1000 LAN computers are invisible on the Internet.

If NAT is enabled on the Gateway page, there is a one-to-one mapping between each public IP address and client IP address.

Network Address Port Translation is the most common form of address translation between public and private IP addresses. NAPT is a mapping of one public IP address to many private IP addresses. If NAPT is enabled on the Gateway page, one public IP address is mapped to an individual private IP address for up to 245 LAN clients.

National Electrical Code (United States) — The regulations for construction and installation of electrical wiring and apparatus, suitable for mandatory application by a wide range of state and local authorities.

Two or more computers connected to communicate with each other. Networks have traditionally been connected using some kind of wiring.

Software packaged with a NIC that enables the computer to communicate with the NIC.

Layer 3 in the OSI architecture that provides services to establish a path between open systems. The network layer knows the address of the neighboring nodes, packages output with the correct network address data, selects routes, and recognizes and forwards to the transport layer incoming messages for local host domains.

A network interface card converts computer data to serial data in a packet format that it sends over the LAN. A NIC is installed in an expansion slot or can be built-in. Every Ethernet NIC has a MAC address permanently saved in its ROM.

On a LAN, a generic term for any network device.

On an HFC network, the interface between the fiber-optic trunk and coaxial cable feeders to subscriber locations. A node is typically located in the subscriber neighborhood.

Random spurts of electrical energy or interface. May produce a salt-and-pepper pattern on a television picture.

A unit of electrical resistance.

The Open Systems Interconnection reference model is an illustrative model describing how data moves from an application on the source host through a network to an application on the destination host. It is a conceptual framework developed by ISO that is now the primary model for intercomputer communications. OSI is a model only; it does not define a specific networking interface.
packet

The unit of data that is routed between the sender and destination on the Internet or other packet-switched network. When data such as an e-mail message or other file is sent over the Internet, IP on the sender divides the data into uniquely-numbered packets. The packet header contains the source and destination IP addresses. The individual packets may travel different routes. When all packets arrive at the destination, IP at that end reassembles the packets. The header and the data can vary in length. Packet and datagram are similar in meaning.

packet-switched

A scheme to handle transmissions on a connectionless network such as the Internet. An alternative is circuit-switched.

PacketCable

A CableLabs-led project to define a common platform to deliver advanced real-time multimedia services over two-way HFC cable plant. Built on DOCSIS 1.1, PacketCable networks use IP technology as the basis for a highly-capable multimedia architecture.

pass-through

A pass-through client on the SBG1000 LAN obtains its public IP address from the cable service provider DHCP server.

PAT

Port Address Translation

PCMCIA

The Personal Computer Memory Card International Association sets international standards for connecting peripherals to portable computers. Laptop computers typically have a PCMCIA slot that can hold one or two PC Cards to provide features such as Ethernet connectivity.

PDA

Personal desktop assistant

PDU

A protocol data unit is a message containing operational instructions used for SNMP. The basic SNMP V2 PDU types are get-request, get-next-request, get-bulk-request, response, set-request, inform-request, and trap.

periodic ranging

Ranging that is performed on an on-going basis after initial ranging has taken place.

physical layer

Layer 1 in the OSI architecture. It provides services to transmit bits or groups of bits over a transmission link between open systems. It entails the electrical, mechanical, and handshaking procedures.

piggybacking

A process that occurs when a cable modem simultaneously transmits data and requests additional bandwidth.

PING

A network utility that tests host reachability by sending a small packet to the host and waiting for a reply. If you PING a computer IP address and receive a reply, you know the computer is reachable over the network. It also stands for “Packet InterNet Groper.”

PJL

(Hewlett-Packard) Printer Job Language

PMD

The physical media-dependent sublayer of the physical layer which transmits bits or groups of bits over particular types of transmission links between open systems. It entails the electrical, mechanical, and handshaking procedures.

point-to-point

Physical connection made from one point to another.

POTS

The “plain old telephone service” offered through the PSTN; basic analog telephone service. POTS uses the lowest 4 kHz of bandwidth on twisted pair wiring.

port

On a computer or other electronic device, a port is a socket or plug used to physically connect it to the network or to other devices. In TCP/IP, a port is a number from 0 to 65536 used logically by a client program to specify a server program. Ports 0 to 1024 are reserved.

port mirroring

A feature that enables one port (source) on the SBG1000 to be copied to another port (destination) to be studied. The destination mirrors the transmitted (from) or received (to) data on the source port to enable the person managing the network to monitor activity.
port triggering  A mechanism that allows incoming communication with specified applications. Primarily used for gaming applications.

PPP  Point-to-Point Protocol is used to transport other protocols, typically for simple links over serial lines. It is most commonly used to access the Internet with a dial-up modem.

PPTP  Point-to-Point Tunneling Protocol encapsulates other protocols. It is a new technology to create VPNs developed jointly by several vendors.

private IP address  An IP address assigned to a computer on the SBG1000 LAN by the DHCP server on the SBG1000 for a specified lease time. Private IP addresses are used by the SBG1000 LAN only; they are invisible to devices on the Internet. See also public IP address.

protocol  A formal set of rules and conventions for exchanging data. Different computer types (for example PC, UNIX, or mainframe) can communicate if they support common protocols.

provisioning  The process of autodiscovery or manually configuring a cable modem on the CMTS.

PSTN  The public switched telephone network is the traditional circuit-switched, voice-oriented telephone network. See also POTS.

public IP address  The IP address assigned to the SBG1000 by the cable service provider. A public IP address is visible to devices on the Internet. See also private IP address.

Q

QAM  Quadrature Amplitude Modulation uses amplitude and phase modulation to encode multiple bits of data in one signaling element. QAM achieves faster data transfer than amplitude or phase modulation alone, but the signal is more prone to errors caused by noise. QAM requires a transmission circuit with a higher CNR than alternate modulation formats such as QPSK. Two types of QAM are:
  • 16 QAM encodes four bits per symbol as one of 16 possible amplitude and phase combinations.
  • 64 QAM encodes six bits per symbol as one of 64 possible amplitude and phase combinations.

QPSK  Quadrature Phase Shift Key (QPSK) modulation sends two bits of information per symbol period with one symbol 90 degrees out of phase with other symbols. The four constellation points represented by the coordinates (0,0 - 0,1 - 1,0 - 1,1) represent the four possible combinations.

QoS  Quality of service describes the priority, delay, throughput, and bandwidth of a connection.

To return to your previous page, click the Acrobat Go to Previous View button.
R

RAS
Remote Access Server

registration
How a cable modem makes itself known to the CMTS. The cable modem configuration file and authorization are verified and the CoS is negotiated.

return loss
A measurement of the quality of the match of the device to the cable system. Return loss is the ratio of the amount of power reflected by the device. A return loss of 20 dB or greater is preferred.

RF
Radio Frequency — signals used by the CMTS transmitter and receiver to send data over HFC. The carrier is modulated to encode the digital data stream for transmission across the cable network.

RFC
Request for Comments published on the IETF or other websites. Many RFCs become international standards.

RJ-11
The most common type of connector for household or office phones.

RJ-45
An 8-pin modular connector; the most common connector type for 10Base-T or 100Base-T Ethernet networks.

ROM
read-only memory

router
On IP networks, a device connecting at least two networks, which may or may not be similar. A router is typically located at a gateway between networks. A router operates on OSI network layer 3. It filters packets based on the IP address, examining the source and destination IP addresses to determine the best route on which to forward them.
A router is often included as part of a network switch. A router can also be implemented as software on a computer.

routing table
A table listing available routes that is used by a router to determine the best route for a packet.

RTS
request to send

To return to your previous page, click the Acrobat Go to Previous View button.
S

server In a client/server architecture, a dedicated computer that supplies files or services such as file transfer, remote login, or printing to clients.

scope The set of IP addresses that a DHCP server can lease to clients.

service provider A company providing cable data services to subscribers.

SID A service ID is a unique 14-bit identifier the CMTS assigns to a cable modem or gateway that identifies the traffic type it carries (for example, data or voice). The SID provides the basis for the CMTS to allocate bandwidth to the cable modem and implement CoS.

SDU service data unit

SME small and medium enterprise

SMTP Simple Mail Transfer Protocol is a standard Internet protocol for transferring e-mail.

SNMP Simple Network Management Protocol is a standard to monitor and manage networks and network devices. Data is exchanged using PDU messages.

SOHO small office home office

spectrum A specified range of frequencies used for transmission of electromagnetic signals.

spectrum allocation An allocation of portions of the available electromagnetic spectrum for specific services, such as AM, FM, or personal communications.

splitter A device that divides the signal from an input cable between two or more cables.

stateful inspection A type of firewall that tracks each connection traversing all firewall interfaces to ensure validity. In addition to examining the source and destination in the packet header based on static rules, a stateful inspection firewall:
  • Examines packet headers on context established by previous packets that traversed the firewall
  • Monitors the connection state and saves it in a table
  • Closes ports until a connection to a specific port is requested
  • May examine the packet contents up through the application layer to determine more than just the source and destination

A stateful-inspection firewall is more advanced than a static filter firewall.

static filter A type of firewall that examines the source and destination in the packet header based on administrator-defined rules only.

static IP address An IP address that is permanently assigned to a host. Normally, a static IP address must be assigned manually. The opposite of dynamic IP address.

static route A manually-defined route.

station IEEE 802.11b term for wireless client.

subscriber A home or office user who accesses television, data, or other services from a cable service provider.

subnet mask A bit mask that is logically ANDed with the destination IP address of a packet to determine the network address. A router routes packets using the network address.

subnetwork A part of a network; commonly abbreviated “subnet.” When subnetting is used, the host portion of the IP address is divided into a subnet and host number. Hosts and routers use the subnet mask to identify the bits used for the network and subnet number.

switch On an Ethernet network, a switch filters frames based on the MAC address, in a manner similar to a bridge. A switch is more advanced because it can connect more than two segments.
<table>
<thead>
<tr>
<th>Term</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>symbol rate</td>
<td>Also known as baud rate, is a measure of the number of times per second a signal in a communications channel varies, or makes a transition between states (states being frequencies, voltage levels or phase angles). Usually measured in symbols per second (sps).</td>
</tr>
<tr>
<td>SYSLOG</td>
<td>A de-facto UNIX standard for logging system events.</td>
</tr>
<tr>
<td>TBCP</td>
<td>Tagged Binary Communication Protocol</td>
</tr>
<tr>
<td>TCP</td>
<td>Transmission Control Protocol on OSI transport layer four, provides reliable transport over the network for data transmitted using IP (network layer three). It is an end-to-end protocol defining rules and procedures for data exchange between hosts on top of connectionless IP. TCP uses a timer to track outstanding packets, checks error in incoming packets, and retransmits packets if requested.</td>
</tr>
<tr>
<td>TCP/IP</td>
<td>The Transmission Control Protocol/Internet Protocol suite provides standards and rules for data communication between networks on the Internet. It is the worldwide internetworking standard and the basic communications protocol of the Internet.</td>
</tr>
<tr>
<td>TFTP</td>
<td>Trivial File Transfer Protocol is a very simple protocol used to transfer files.</td>
</tr>
<tr>
<td>transparent bridging</td>
<td>A method to enable all hosts on the wired Ethernet LAN, IEEE 802.11b wireless LAN, HPNA LAN, and USB connection to communicate as if they were all connected to the same physical network.</td>
</tr>
<tr>
<td>transport layer</td>
<td>Layer of the OSI concerned with protocols for error recognition and recovery. This layer also regulates information flow.</td>
</tr>
<tr>
<td>trunk</td>
<td>Electronic path over which data is transmitted.</td>
</tr>
<tr>
<td>TTL</td>
<td>The time to live is the number of routers (or hops) a packet can traverse before being discarded. When a router processes an packet, it decreases the TTL by 1. When the TTL reaches zero, the packet is discarded.</td>
</tr>
</tbody>
</table>
| tunnel       | To place packets inside other packets to send over a network. The protocol of the enclosing packet is understood by each endpoint, or tunnel interface, where the packet enters and exits the network. VPNS rely on tunneling to create a secure network. Tunneling requires the following protocol types:  
  • A carrier protocol, such as TCP, used by the network that the data travels over  
  • An encapsulating protocol, such as IPSec, L2F, L2TP, or PPTP, that is wrapped around the original data  
  • A passenger protocol, such as IP, for the original data |
| two-way      | A cable system that can transmit signals in both directions to and from the headend and the subscriber.                                       |
UDP
User Datagram Protocol

unicast
A point-to-point data transmission sent from one sender to one receiver. This is the normal way you access websites. See also broadcast and multicast.

upstream
In a cable data network, upstream describes the direction of data sent from the subscriber computer through the cable modem to the CMTS and the Internet.

USB
Universal Serial Bus is a computer interface for add-on devices such as printers, scanners, mice, modems, or keyboards. USB supports data transfer rates of 12 Mbps and plug-and-play installation. You can connect up to 127 devices to a single USB port.

UTP
unshielded twisted pair (wire)

VLAN
A virtual local area network is a group of devices on different LAN segments that are logically configured to communicate as if they are connected to the same wire.

VoIP
Voice over Internet Protocol is a method to exchange voice, fax, and other information over the Internet. Voice and fax have traditionally been carried over traditional telephone lines of the PSTN using a dedicated circuit for each line. VoIP enables calls to travel as discrete data packets on shared lines. VoIP is an important part of the convergence of computers, telephones, and television into a single integrated information network.

VPN
A virtual private network is a private network that uses “virtual” connections (tunnels) routed over a public network (usually the Internet) to provide a secure and fast connection; usually to users working remotely at home or in small branch offices. A VPN connection provides security and performance similar to a dedicated link (for example, a leased line), but at much lower cost.

WAN
A wide-area network provides a connection over a large geographic area, such as a country or the whole world. The bandwidth depends on need and cost, but is usually much lower than for a LAN.

WAP
Wireless access point or Wireless Access Protocol. See also access point.

WECA
The Wireless Ethernet Compatibility Alliance is a trade organization that works to ensure that all wireless IEEE 802.11b Wi-Fi devices — computer cards, laptops, air routers, PDAs, etc — can communicate with each other.

WEP
Wired Equivalent Privacy encryption protects the privacy of data transmitted over a wireless LAN. WEP uses keys to encrypt and decrypt transmitted data. The access point must authenticate a client before it can transfer data to another client. WEP is part of IEEE 802.11b.

Wi-Fi
Wireless fidelity (pronounced y-phi) brand name applied to products supporting IEEE 802.11b.

Wireless Cable Modem Gateway
The Motorola SBG1000 Wireless Cable Modem Gateway is a single device that combines a cable modem, router, Ethernet switch, wireless access point, HPNA connection, print server, and DHCP server for SOHO or SME use.

WLAN
wireless LAN

world wide web
An interface to the Internet that you use to navigate and hyperlink to information.

To return to your previous page, click the Acrobat Go to Previous View button.
Software License

Motorola, Inc., Broadband Communications Sector ("Motorola"), 101 Tournament Drive, Horsham, PA 19044

IMPORTANT: PLEASE READ THIS SOFTWARE LICENSE ("LICENSE") CAREFULLY BEFORE YOU INSTALL, DOWNLOAD OR USE ANY APPLICATION SOFTWARE, USB DRIVER SOFTWARE, FIRMWARE AND RELATED DOCUMENTATION ("SOFTWARE") PROVIDED WITH MOTOROLA'S CABLE DATA PRODUCT (THE "CABLE DATA PRODUCT"), BY USING THE CABLE DATA PRODUCT AND/OR INSTALLING, DOWNLOADING OR USING ANY OF THE SOFTWARE, YOU INDICATE YOUR ACCEPTANCE OF EACH OF THE TERMS OF THIS LICENSE. UPON ACCEPTANCE, THIS LICENSE WILL BE A LEGALLY BINDING AGREEMENT BETWEEN YOU AND MOTOROLA. THE TERMS OF THIS LICENSE APPLY TO YOU AND TO ANY SUBSEQUENT USER OF THIS SOFTWARE.

IF YOU DO NOT AGREE TO ALL OF THE TERMS OF THIS LICENSE (I) DO NOT INSTALL OR USE THE SOFTWARE AND (II) RETURN THE CABLE DATA PRODUCT AND THE SOFTWARE (COLLECTIVELY, "PRODUCT"), INCLUDING ALL COMPONENTS, DOCUMENTATION AND ANY OTHER MATERIALS PROVIDED WITH THE PRODUCT, TO YOUR POINT OF PURCHASE OR SERVICE PROVIDER, AS THE CASE MAY BE, FOR A FULL REFUND.

The Software includes associated media, any printed materials, and any "on-line" or electronic documentation, as well as any updates, revisions, bug fixes, or drives obtained by you from Motorola or your service provider. Software provided by third parties may be subject to separate end-user license agreements from the manufacturers of such Software.

The Software is never sold. Motorola licenses the Software to the original customer and to any subsequent licensee for personal use only on the terms of this License. Motorola and its 3rd party licensors retain the ownership of the Software.

You may:

USE the Software only in connection with the operation of the Product.

TRANSFER the Software (including all component parts and printed materials) permanently to another person, but only if the person agrees to accept all of the terms of this License. If you transfer the Software, you must at the same time transfer the Product and all copies of the Software (if applicable) to the same person or destroy any copies not transferred.

TERMINATE this License by destroying the original and all copies of the Software (if applicable) in whatever form.

You may not:

(1) Loan, distribute, rent, lease, give, sublicense or otherwise transfer the Software, in whole or in part, to any other person, except as permitted under the TRANSFER paragraph above. (2) Copy or translate the User Guide included with the Software, other than for personal use. (3) Copy, alter, translate, decompile, disassemble or reverse engineer the Software, including but not limited to, modifying the Software to make it operate on non-compatible hardware. (4) Remove, alter or cause not to be displayed, any copyright notices or startup message contained in the Software programs or documentation. (5) Export the Software or the Product components in violation of any United States export laws.

The Product is not designed or intended for use in on-line control of aircraft, air traffic, aircraft navigation or aircraft communications; or in design, construction, operation or maintenance of any nuclear facility. MOTOROLA AND ITS 3RD PARTY LICENSORS DISCLAIM ANY EXPRESS OR IMPLIED WARRANTY OF FITNESS FOR SUCH USES. YOU REPRESENT AND WARRANT THAT YOU SHALL NOT USE THE PRODUCT FOR SUCH PURPOSES.

Title to this Software, including the ownership of all copyrights, mask work rights, patents, trademarks and all other intellectual property rights subsisting in the foregoing, and all adaptations to and modifications of the foregoing shall at all times remain with Motorola and its 3rd party licensors. Motorola retains all rights not expressly licensed under this License. The Software, including any images, graphics, photographs, animation, video, audio, music and text incorporated therein is owned by Motorola or its 3rd party licensors and is protected by United States copyright laws and international treaty provisions. Except as otherwise expressly provided in this License, the copying, reproduction, distribution or preparation of derivative works of the Software, any portion of the Product or the documentation is strictly prohibited by such laws and treaty provisions. Nothing in this License constitutes a waiver of Motorola’s rights under United States copyright law.

This License and your rights regarding any matter it addresses are governed by the laws of the Commonwealth of Pennsylvania, without reference to conflict of laws principles. THIS LICENSE SHALL TERMINATE AUTOMATICALLY if you fail to comply with the terms of this License.

Motorola is not responsible for any third party software provided as a bundled application, or otherwise, with the Software.

U.S. GOVERNMENT RESTRICTED RIGHTS

The Product and documentation is provided with RESTRICTED RIGHTS. The use, duplication or disclosure by the Government is subject to restrictions as set forth in subdivision (c)(1)(ii) of The Rights in Technical Data and Computer Software clause at 52.227-7013. The contractor/manufacturer is Motorola, Inc., Broadband Communications Sector, 101 Tournament Drive, Horsham, PA 19044.